

Attitude towards Information and non-Expected Utility Preferences: A Characterization by Choice Functions¹.

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First version: 26/05/1999

This version: 03/09/2001

¹We thank Jean-Yves Jaffray, Ed Schlee, Jean-Christophe Vergnaud and Peter Wakker for very helpful comments and remarks. We thank also the participants of seminars held at Université de Caen (GEMMA), Université d Evry, Université de Paris I and ENSAI. This paper was also presented at the CORE Summer School on Information in Games, Markets and Organizations at the Catholic University of Louvain (May 2000), the 5th International Meeting of the Society for Social Choice and Welfare in Alicante (June 2000), and the 56th ESEM in Lausanne (August 2001). A part of this research was undertaken while J.M. Koskiewicz was visiting ENSAI (CREST-LSM) and M.A. Diaye was visiting LIP6 (Université de Paris 6). The usual caveats of course apply.

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Abstract

In the Allais paradox, if an agent's preferences violate independence axiom, the (non-Expected Utility) decision maker appears to be prone to dynamic inconsistency, that is in some sequential decision problem he may be expected to embark upon (action) plans which he is not going to follow through. Moreover, Wakker (1988) proves that non-EU decision maker can be made worse off, in dynamic choice setting, by getting a prior knowledge of what nature's moves will be. Thus, dynamic inconsistency and Information aversion are closely linked. Following Wakker's argument, a number of papers have set out the relationship between dynamic consistency and information attitude, but authors restrict the class of non-EU preferences by *imposing* different consistent properties, non-EU preferences must satisfy.

Our approach in this paper is different, instead of starting from agent's preferences to infer agent's attitude towards information, conversely we start from the attitude towards information to infer the agent's preferences logically possible. We display in the simplest dynamic version of the Allais paradox, the different possible attitudes towards information and characterize them in the Choice Functions Theory's framework. We show for instance that an agent who has non-EU preferences can be Information Averse as pointed out by Wakker (1988) but also Information Lover. Therefore, the simple observation of non-EU preferences cannot give us any piece of information about the agent's attitude towards information.

Classification Number: C4, D8.

Keywords: Information, Decision Theory.

1 Introduction

Considering lotteries, that is to say finitely-supported probability distributions over a set of consequences (e.g., amounts of money), von Neumann & Morgenstern (1947) introduced the independence condition for characterizing the maximization of expected utility for decision making under risk. The independence (or substitution) condition says that if a first probabilistic mixture of a first and a fixed lottery is changed into a second probabilistic mixture by replacing the first lottery by a second one (without changing the fixed lottery), then this change is felt as an improvement if and only if the second lottery is preferred to the first lottery. This condition, together with some other (completeness, transitivity and continuity of the preference relation) implies expected utility.

In economics, following Allais (1953) s theoretical objections against the founding principle of expected utility theory, systematic violations of the Independence axiom has been found empirically (Kahneman & Tversky (1979)) and defended normatively (Machina (1982)). These findings have led to alternative non-expected utility models (thereafter non-EU) during the last twenty years (See Karni & Schmeidler (1990) for a survey).

Nevertheless, the non-EU models have been challenged *in a dynamic setting* because in the simplest dynamic version of the Allais paradox, if an agent s preferences violate independence axiom¹, the decision maker appears to be prone to *dynamic inconsistency*², that is, in some sequential decision problem he may be expected to embark upon (action) plans which he is not going to follow through. In other word, the Dynamic Inconsistent agent s actual choice upon arriving at a decision node would differ from his planned choice for that node. In such a case, the outcome of dynamic inconsistent behavior is guaranteed to be less beneficial than the outcome of an alternative course of action standing at the agent disposal³. This argument seems to demonstrate that non-EU maximizers are generically unable of behaving consistently, *even in the simplest situation*.

Moreover, Wakker (1988) proves that non-EU decision maker can be made worse off, in dynamic choice setting, by getting a prior knowledge of what nature s moves will be. A number of papers have set out the relationship between the independence axiom and the value of information (Wakker (1988), for instance). These papers showed in various settings that if an agent violates a version of the independence axiom, then that agent prefers less to more information. Such an agent is called *Information Averse*. As Machina (1989) observed, however, these arguments implicitly assume an axiom known as consequentialism, that is independence of past conterfactual events; accordingly, a more accurate statement of this finding is that a consequentialist agent who violates the Independence axiom may prefer less to more information. Finally, Karni & Schmeidler (1991) formally demonstrated that, if the consequentialism and the reduction of compound lotteries axiom hold, then independence axiom is equivalent to dynamic consistency, a closely related

¹An example of each of this argument can be constructed for any departure from Expected Utility preferences, not only in the Allais paradox framework.

²We refer to the decision-theoretic problem of *dynamic inconsistent risk preferences*, that is Inconsistent preferences over sequential *risky* decisions, *in absence of time*. See Caillaud & Jullien (2000) for a discussion of the different problem of *time-inconsistent preferences*, that is inconsistent preferences over *intertemporal* decisions, *in absence of risk*. See also Brocas & Carillo (2000).

³Several researchers have shown how the dynamic inconsistency argument can be adapted to make book against (that is, extract a sure payment from) a non-EU maximizer.

condition to desirability of information. But consequentialism is inappropriate when preferences are non-EU because it is essentially a dynamic version of the independence axiom the non-EU maximizers reject. Machina (1989) proposed to let down consequentialism, for example by conditioning original preference by past uncertainty, that is risk borne, in a consistent manner.

Thus, we see that dynamic inconsistency and Information aversion are closely linked. Shortly, every preference violating Independence axiom displays these types of inconsistency. To overcome these difficulties, authors restrict the class of non-EU preferences by imposing different consistent properties they must satisfy.

Our approach in this paper⁴ is different: instead of starting from agent's preferences to infer agent's attitude towards information, conversely we start from the attitude towards information (Information Averse, Neutral or Loving) to infer the agent's preferences – logically possible. In our knowledge, it is the first work in which such basic assumptions are proposed. To achieve this goal, we begin by displaying the simplest dynamic version of the Allais paradox, using two strategically equivalent trees, in order to present the different possible attitudes towards information. Then, following a suggestion of Yaari (1985), we characterize this latter attitude in the Choice Functions Theory's framework. We show for instance that an agent who has non-EU preferences can be Information Averse as pointed out by Wakker (1988) but also Information Loving. Therefore, the simple observation of non-EU preferences cannot give us any piece of information about the agent's attitude towards information.

This paper includes six sections. In section 2, we introduce the problem, we present the notion of strategically equivalent decision trees and we define attitude towards information. Section 3 is devoted to our main result characterizing attitude towards information in terms of preferences. In section 4, we make an analysis of our results. We show for instance that despite appearance, non-EU agent respects a special dynamic consistency condition we call *Cross-levels Dynamic Consistency*. Section 5 compares our definition of attitude towards information with those of Blackwell (1953) and Grant, Kajii and Polack (1998). Finally, section 6 concludes the paper. All proofs are relegated in appendices.

2 Rationale

Consider an agent who must choose an action. The problem this agent faces is one of choice under risk if contemplated actions do not have unique consequences. The standard way of describing an action in this case is to write down a list of states-of-nature and to specify what the *consequences* of the action would be in each state. Thus an action is a rule that associates a unique consequence with every state-of-nature, and it is from among objects of this type that the agent is called upon to choose. In standard decision making under risk, an action is expressed as a *lottery* and one deals with preferences over lotteries, where in a formal set-up lotteries are modelled as probability distributions over

⁴This paper considers the context of decision making under risk, with given probabilities, but it can of course be reformulated in a completely straightforward way for decision making under uncertainty, with sure-thing principle as an analog of independence (Savage (1954)).

consequences called *prizes*⁵.

An axiom of EU theory in the set of axiomatics by Jensen (1967) is the following known as **Independence Axiom** : let r , q and q' be lotteries belonging to the set of lotteries and let $\lambda \in]0, 1]$ then $q \succ r \iff \lambda q + (1 - \lambda)q' \succ \lambda r + (1 - \lambda)q'$. That is : if lottery q is preferred to lottery r then the *compound* lottery (a lottery whose prizes are themselves lotteries⁶) that leads to lottery q with probability λ and to lottery q' with probability $1 - \lambda$ should be preferred to the compound lottery that leads to lottery r with probability λ and to lottery q' with probability $1 - \lambda$. As shown by Allais (1953) s famous example, this axiom can be violated by agents : take $q' = \Phi_0$ (the degenerate lottery that gives 0 with probability 1), $r = \widetilde{W} = (5\overline{M}, \frac{10}{11}; 0\overline{M}, \frac{1}{10})$ is the lottery that gives 5 millions with probability $\frac{10}{11}$ and 0 million otherwise, $q = \Phi_1$ (the degenerate lottery that gives 1 million with probability 1), $\lambda = p = 0.11$.

Allais has shown that some people have the following pattern of preferences : $\Phi_1 \succ \widetilde{W}$ **and** $p\widetilde{W} + (1 - p)\Phi_0 \succ p\Phi_1 + (1 - p)\Phi_0$. In violation of Independence Axiom.

In this paper, we call **Non-EU preference such a preference \succ that violates Independence Axiom**. There are some theories that allow for such a violation. Their goal is of course to generalize the EU theory and they do it very well. There are however some disturbing things about allowing for Independence Axiom violation.

2.1 An Agent who violates the Independence Axiom is no longer dynamically consistent

Let \succ be a preference relation (of an agent) that violates Independence Axiom : $q \succ r$ and $\lambda r + (1 - \lambda)q' \succ \lambda q + (1 - \lambda)q'$.

Following Raiffa (1968), decisions under risk in extensive form can be modelled as a *decision tree* in which boxes (\square) and circles (\circ) denote respectively, *decision nodes* (where the decision maker (DM) chooses) and *chance nodes* (where nature chooses). Let us consider the following decision tree that represents the above decision under risk.

⁵The kind of prizes that the lotteries yield is immaterial for the present analysis. For instance, prizes may be amounts of money.

⁶Although the successive chance nodes in a compound lottery are resolved sequentially rather than simultaneously, we assume that this process does not require an economically significant amount of time and that the Decision Maker has no other economic activities or decisions (e.g. consumption/saving decisions) to undertake in the meantime, so that he has no reason to prefer neither single-stage over compound lotteries nor few-staged over many-staged trees, on ground of impatience or planning benefits alone. For a discussion of the applicability of decision theory when delays in the resolution of uncertainty are economically significant, see Kreps & Porteus (1978, 1979).

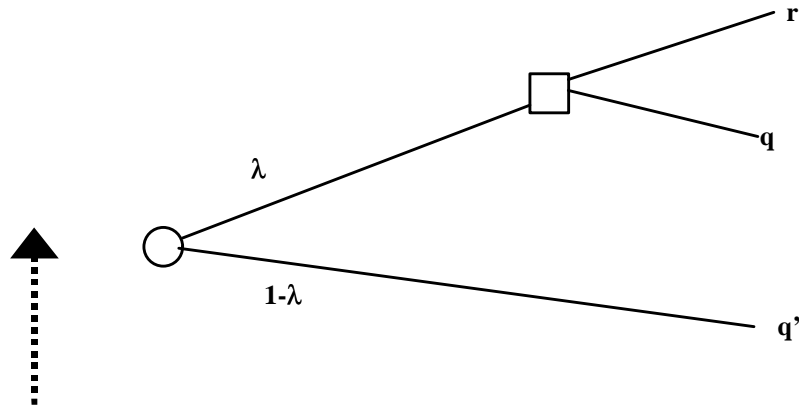


Figure 1

To understand this tree :

1. The DM gets r with probability λ and gets q' with probability $1 - \lambda$, that is $\lambda r + (1 - \lambda)q'$.
2. The DM gets q with probability λ and gets q' with probability $1 - \lambda$, that is $\lambda q + (1 - \lambda)q'$.
3. The situation described in this decision tree involves a dynamic setting that is a situation where Nature moves first and the DM thereafter at least one time.

The DM is not dynamically consistent because ex-ante (at the dotted arrow), he wishes to go DOWN with respect to his preference : $\lambda r + (1 - \lambda)q' \succ \lambda q + (1 - \lambda)q'$. But when Nature goes UP, then the DM goes UP with respect to his preference : $q \succ r$.

2.2 An agent who violates the Independence Axiom is Information Averse (Wakker, 1988)

A formal proof of this claim can be found in Schlee (1990). We will give here the intuition of the result. The following two decision trees represent the same decision problem that is a choice between $\lambda q + (1 - \lambda)q'$ and $\lambda r + (1 - \lambda)q'$.

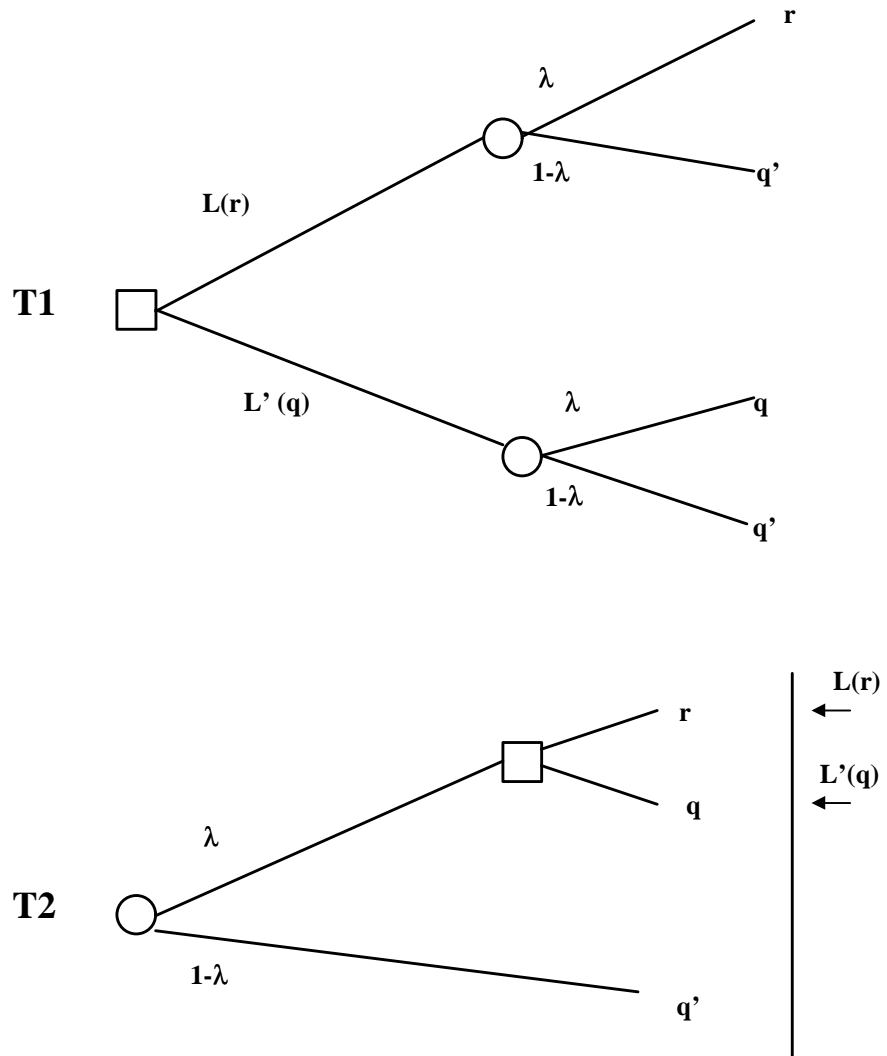


Figure 2

There is however a topological difference between T1 and T2. In T1 the DM chooses r st and Nature thereafter. In T2, Nature chooses r st and DM thereafter.

Examination of T2

At \bigcirc , there is a random device leading to two results : E1 and E2 with $\Pr(E1) = \lambda$ and $\Pr(E2) = 1 - \lambda$. If E1 occurs then DM knows that nal outcomes will be either r if he chooses to go UP or q if he chooses to go DOWN. If E2 occurs then DM knows that

nal outcome will be q' . Then at T2, DM has an information about the nal outcomes before choosing. Decision tree T2 is said to be *more informative*⁷ than decision tree T1.

Broadly speaking, the DM will be Information Averse⁸ if he prefers to choose over T1 instead of T2.

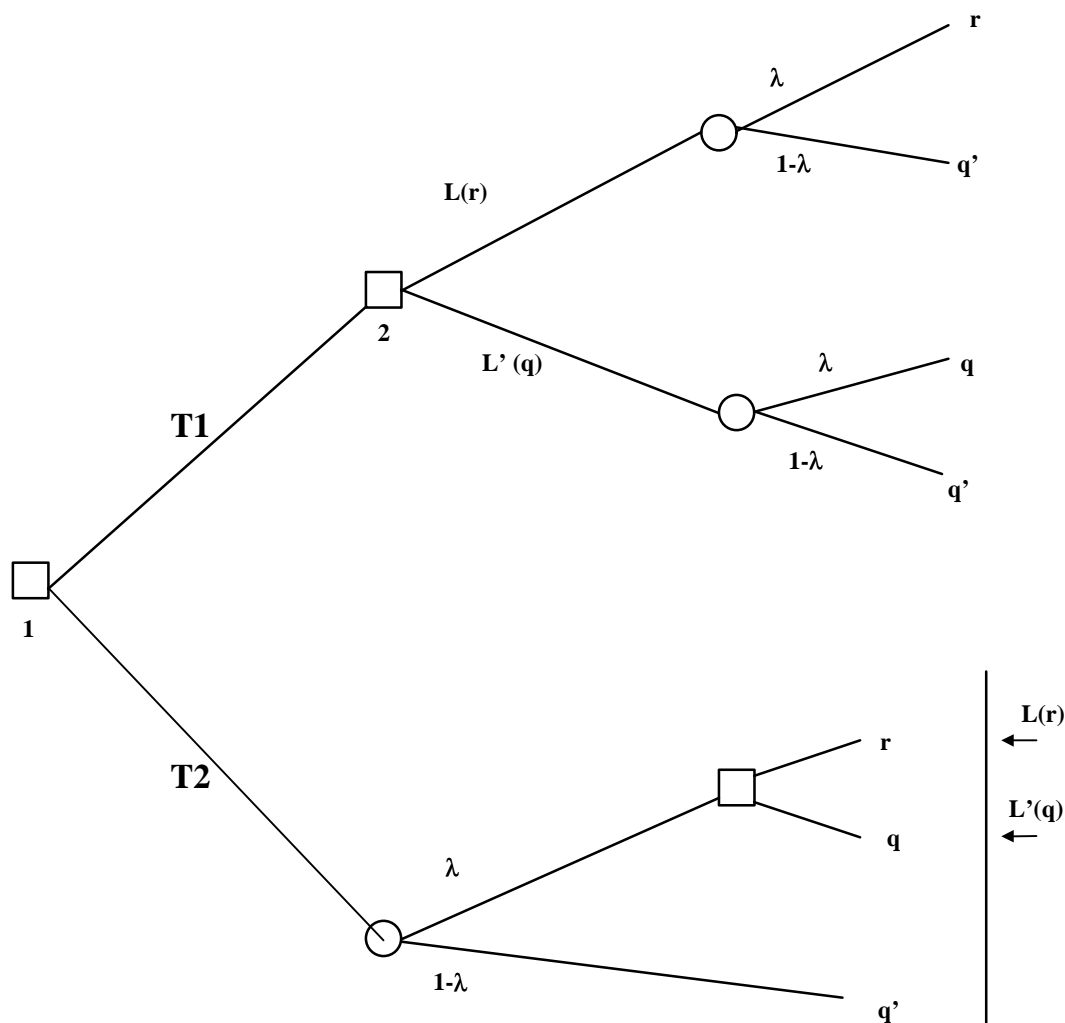


Figure 3

If the DM has to choose over T1 then since he prefers $\lambda r + (1 - \lambda)q'$ over $\lambda q + (1 - \lambda)q'$ he will end up with $\lambda r + (1 - \lambda)q'$. If the DM has to choose over T2 then if Nature moves

⁷The formal definition will be given in section 3.

⁸The rough definition will be given in section 3.

UP then he will end up with q since he prefers q over r . But if Nature moves DOWN then he will end up with q' . Hence if DM has to choose over T2, he will end up with lottery $(\lambda, q; 1 - \lambda, q')$.

Since the DM prefers $\lambda r + (1 - \lambda)q'$ then he will prefer to choose over T1 in order to get $\lambda r + (1 - \lambda)q'$. That is he prefers to choose without information.

Information aversion arises (for instance) in situations where the pay-off function depends to a signal (Schlee (2001), Datta, Mirman and Schlee (2000)). For instance, Lerman *et alii* (1996) show that 57% of a group of subjects with a family history of breast/ovarian cancer decline to receive free genetic test results. The main reason is a fear in insurance consequence if the result becomes public.

The result of Wakker (1988) was important in the literature because it has influenced a research field that addresses both to dynamic consistency and the role of information in Non-EU theories. To resume, the analysis of Wakker and others, has shown that there exists a *link between attitude towards information and preferences displayed by the DM*.

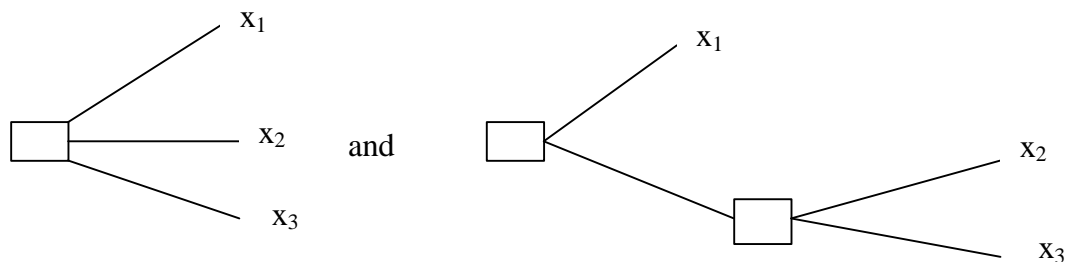
The purpose of this paper is to give a complete **model-free** characterization of attitude towards information in term of preference displayed by the DM. Following a suggestion by Yaari (1985), we use the revealed preference framework. The *two mathematical interests* of this paper are to *adopt a model-free* (then universal) *approach* and to *work with decision trees*.

3 Method and Definitions

3.1 Preliminary

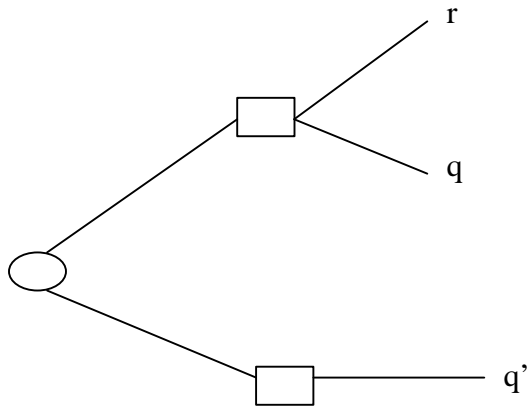
Let Π be the *abstract* universal set of finite decision trees. Let us apply the following four operations (see Lavalley (1978), Lavalley & Fishburn (1987)) over Π :

FIRST OPERATION : Delete from Π the decision trees obtained from other by **Successive Choice Operations** (combining or stringing out arcs belonging to the same participant -nature or DM-). For instance if Π includes the two trees below then delete the second.

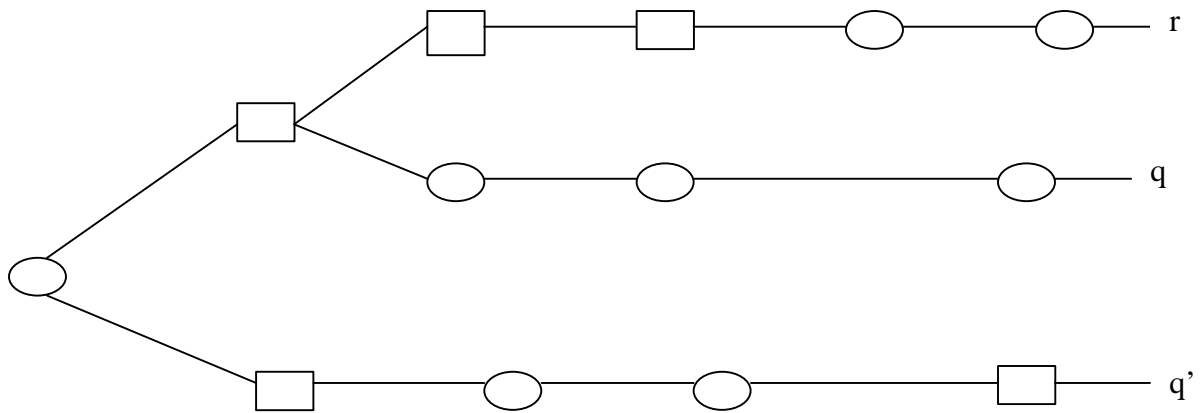


SECOND OPERATION : Delete from Π the decision trees obtained from another by **Dummy-Move Operations** (insertion and/or deletion of dummy moves -nodes from

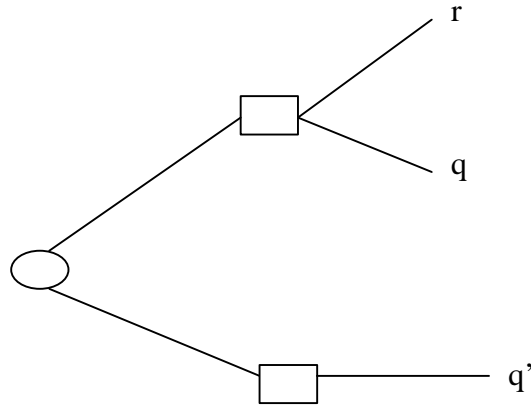
which emanates only **one** arc-). For instance if Π includes the two trees below then delete the second.



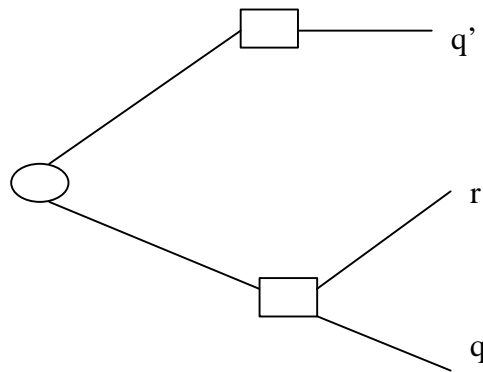
and



THIRD OPERATION: Delete from Π the decision trees obtained from another by a **Path Permutations** (permutations of the arcs with ensuing subtrees at one or more nodes). For instance if Π includes the two trees below then delete the second.



and



After these first three operations, we get a set Π' . Let us rename this set by Π .

FOURTH OPERATION : Apply over Π the following *equivalence relation* denoted **SE** and defined by : T and T' are **strategically equivalent**, $T \text{ SE } T'$, if they have the same **opportunity set**, that is if they have the same set of endpoints and the same probability distribution over the set of endpoints.

An opportunity set is therefore a set of lotteries.

For instance the above trees T_1 and T_2 in figure 3 are strategically equivalent.

Loosely speaking, the argument entails that the order of choice of the decision maker and nature may be reversed. Up to operations 1-3, two decision trees (or subtrees) are strategically equivalent from the standpoint of the DM, if they imply the same opportunity set. Therefore, according to the standard analysis, the agent should be *indifferent* between two strategically equivalent decision trees.

In figure 3, it is obvious that the opportunity set of subtree 1 (T_1) is $\{L(r), L'(q)\}$. Concerning subtree 2 (T_2), as argued **below**, the opportunity set is also $\{L(r), L'(q)\}$.

Therefore, according to the standard analysis, the individual should be *indifferent* at the initial choice node $\square 1$ between subtree T_1 and subtree T_2 .

The argument goes as follows. First, it should be immaterial to the decision maker if he has to choose before (subtree T_2) or after (subtree T_1) the choice of nature concerning whether event E1 or E2 obtains. The argument is that in each case he has the same two compound lotteries or opportunities at his disposal. Second, when he chooses before the nature's choice, the decision maker should act in accordance with the situation in which he chooses after nature.

Nevertheless, *the difference between these two situations is relevant*, for instance because of the first situation considerations related to entire probability distributions which are no longer relevant in the second choice situation one.

Let lotteries and mixtures again be as in figure 3. We introduce a new decision problem, a two-stage choice situation as in $\square 1$ of the figure 3. Again, the DM will be faced with the compound lotteries $L(r)$ and $L'(q)$. But he must first make another choice: he must decide whether or not to receive, before choosing between the compound lotteries, the information about whether event E1 or E2 obtains or not. *This information is free of charge*. So he must choose between a choice situation with no information ($\square 2$ of the figure 3), where the DM makes his choice between the compound lotteries without knowing what event will actually obtain (for example, the DM must make his choice *before* nature has decided whether event E1 or E2 will obtain), and a choice situation with information ($\square 3$ of the figure 3), where he will be informed about whether event E1 or E2 obtains before he has to choose and therefore will have to make his choice *after* nature has decided whether event E1 or E2 obtains.

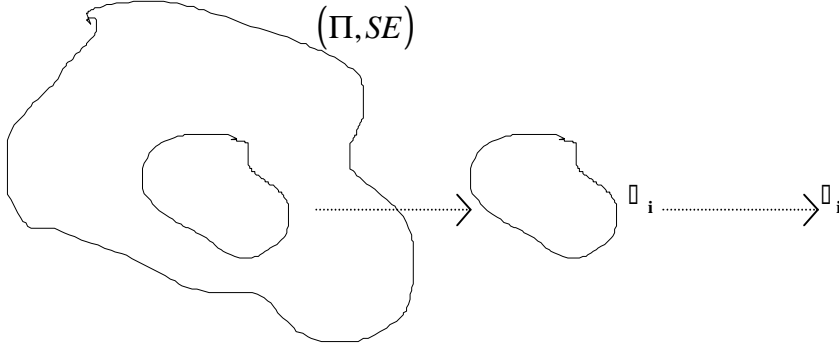
For instance, in our decision tree (figure 3), the DM will be faced with the lotteries $L(r)$ and $L'(q)$, and must decide whether or not to receive, before choosing between the two lotteries, the information about whether event E1 or E2 obtains or not.

In figure 3, the DM *will not necessarily* be indifferent between the two choice situations defined above. He knows that if he chooses to receive the information, he will end up with the lottery q' if event E2 does obtain, and have the choice between the two lotteries r and q otherwise. If he chooses not to receive information, then he will choose between the two compound lotteries $L(r)$ and $L'(q)$.

Having done the above partition of Π (the abstract universal set of finite decision trees) in classes of strategically equivalent decision trees, we are now able to define more precisely the concepts of a tree *more informative than* another, and of *attitude towards information*.

3.2 Definitions

Definition 1 We call Decision Problem denoted \mathbb{P}_i , the pair $\{\mathbb{O}_i, C\}$ where \mathbb{O}_i is the opportunity set associated with \mathfrak{C}_i a class of strategically equivalent trees and C is a choice function.



De nition 2 Let T be a decision tree, we call Information Structure of T , denoted $I(T)$, the number

$I(T) = \text{Max}_{d_i \in D} |ch(d_i)|$ where D is the set of decision nodes of T , d_i is a decision node $\in D$, CH is the set of chance nodes of T , ch_i is a chance node $\in CH$, $ch(d_i) = \left\{ \begin{array}{l} ch_i \in CH : ch_i \text{ is a predecessor} \\ \text{(in the sense of graph theory) of } d_i \end{array} \right\}$ and $|ch(d_i)|$ is the cardinal of $ch(d_i)$.

De nition 3 Let T and T' belong to a same class \mathfrak{C} of strategically equivalent decision trees. T is more informative than T' if $I(T) \geq I(T')$.

For instance, in figure 4 below, T_1 is more informative than T_2 which is more informative than T_3 .

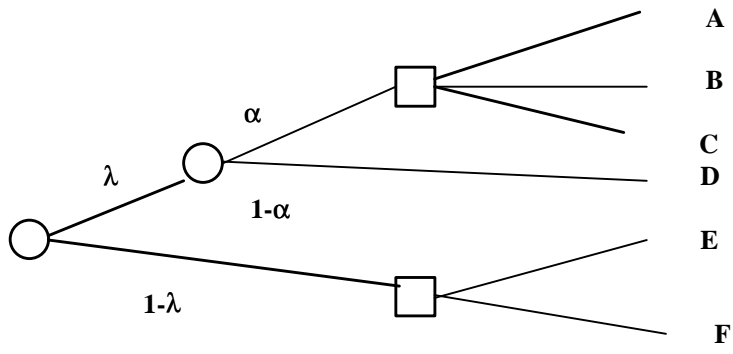
Let us now define a preference relation.

De nition 4 A preference relation over a set X of objects, is modelled by a binary relation \succsim over X where \succsim is a subset of $X \times X$. $x \succsim y$ means x is preferred to y .

De nition 5 Any binary relation \succsim can be parted in a symmetric component called **indifference**, denoted \sim and defined by $x \sim y \iff x \succsim y$ and $y \succsim x$, and in an asymmetric component called **strict preference** denoted \succ and defined by $x \succ y \iff x \succsim y$ and not ($y \succsim x$).

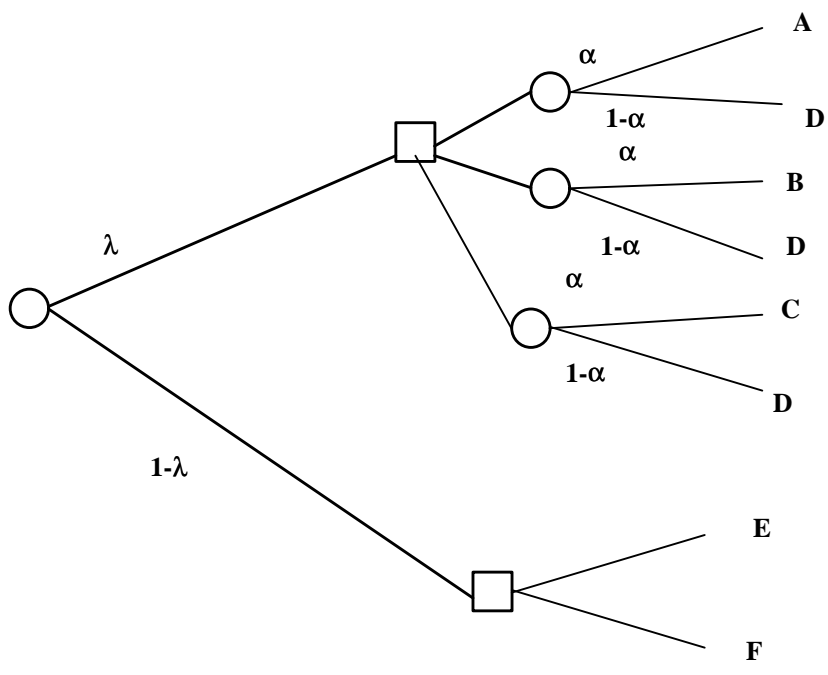
De nition 6⁹ A binary relation \succsim over X is complete if $\forall x, y \in X$, $x \succsim y$ or $y \succsim x$. It is transitive if $\forall x, y, z \in X$, $x \succsim y$ and $y \succsim z$ imply $x \succsim z$.

⁹De nition 2 gives us a useful tool to distinguishing a tree more informative than another. Of course, it is possible to set another definition. For instance : a decision tree T is more informative than a decision tree T' if $T' = \varphi(T)$ where φ is a strategically equivalence preserving transformation such that a decision node (in T) is permuted with a predecessor chance node.



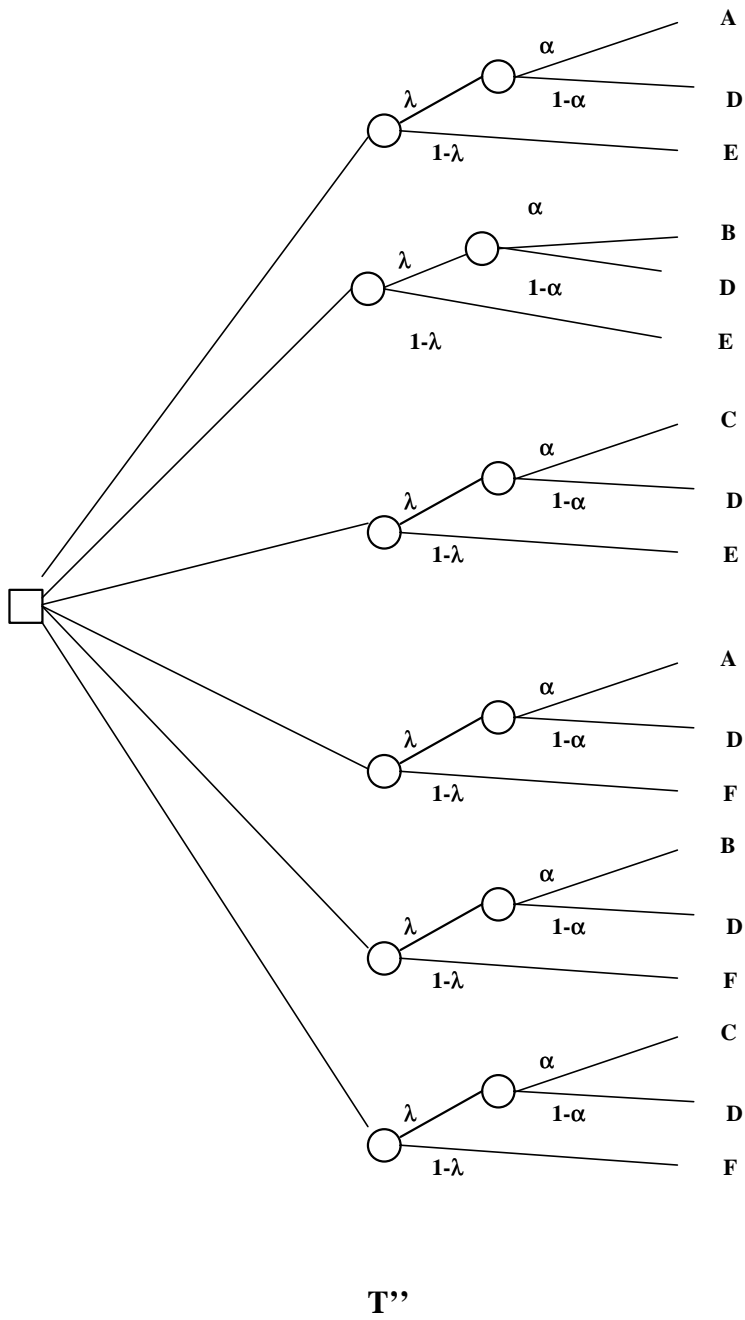
T

$I(T)=2$



T'

$I(T')=1$



$$\mathbf{I(T'')}=0$$

Figure 4

Let us set the following hypothesis.

H1 *The DM admits a preorder (complete and transitive) preference relation R_i over \mathcal{C}_i .*

There exists therefore a preference relation R over $\bigcup_i \mathfrak{C}_i$, which is the disjunction union of the R_i : $R = \bigoplus_i R_i$. This preference relation R is of course not complete but it is reflexive and transitive. Let us remark that : $R = P_R + I_R$ with $P_R = \bigoplus_i P_{R_i}$ and $I_R = \bigoplus_i I_{R_i}$. With P_{R_i} and I_{R_i} respectively the asymmetric component and symmetric component of preference relation R_i .

We will now introduce our definition of *local* attitude towards information.

Definition 7 A DM is *information averse* for the decision problem \mathbb{P}_i if whatever T and T' belonging to \mathfrak{C}_i (the class of strategically equivalent decision trees to which \mathbb{P}_i is associated with) :

$$\cdot I(T) > I(T') \implies T \succ_{P_{R_i}} T'$$

$$\cdot I(T) = I(T') \implies T \sim_{I_{R_i}} T'$$

where P_{R_i} is the asymmetric component of preference relation R_i over \mathfrak{C}_i and I_{R_i} is the symmetric component of preference relation R_i .

We have similar definition concerning *information loving* for the decision problem \mathbb{P}_i .

Definition 8 A DM is *information neutral* for the decision problem \mathbb{P}_i if whatever T and T' belonging to \mathfrak{C}_i (the class of strategically equivalent decision trees to which \mathbb{P}_i is associated with), we have $T \sim_{I_{R_i}} T'$ where I_{R_i} is the symmetric component of preference relation R_i over \mathfrak{C}_i .

Definition 9 A DM is *information averse* if he is information averse for any decision problem \mathbb{P}_i .

We have similar definitions concerning *information loving* and *information neutrality*.

Remark 1 Of course, *global attitude towards information implies local attitude towards information*.

However Lemma 5 (appendix D) shows the equivalence between attitude towards information and attitude towards information for problem :

$$\mathbb{P} = \{\mathbb{O} = \{\lambda r + (1 - \lambda)q', \lambda q + (1 - \lambda)q'\}; C\}$$

$$\forall \lambda \in]0, 1[, \quad r, q \text{ and } q' \text{ are lotteries.}$$

This result allows us to deal with the decision problem :

$$\mathbb{P} = \{\mathbb{O} = \{\lambda r + (1 - \lambda)q', \lambda q + (1 - \lambda)q'\}; C\}$$

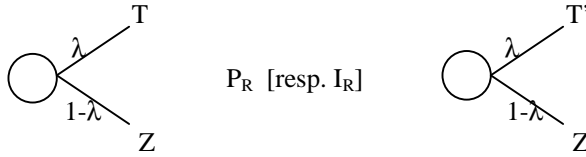
as a generic one, and with \mathfrak{C} its associated class of strategically equivalent decision trees. We consider, without loss of generality (see part 2 of the proof of Lemma 5 in Appendix D), that this set \mathfrak{C} includes only decision trees T1 and T2 of figure 3. Our below theorem and propositions are therefore general.

We will complete this section with the following two hypotheses.

H2 Let \mathbb{P}_i be a decision problem and \mathfrak{C}_i its associated class of strategically equivalent decision trees. Whatever T and T' belonging to \mathfrak{C}_i , $I(T) = I(T') \implies T \text{ } I_{R_i} \text{ } T'$.

Hypothesis H2 says that if two strategically equivalent decision trees have the same information structure then the DM is indifferent between both. This hypothesis allows us to focus over the strategically equivalent decision trees having different information structures. Assuming H2, we can rewrite the definitions of attitudes towards information by neglecting the condition : $\forall T, T' \in \mathfrak{C}_i, I(T) = I(T') \implies T \text{ } I_{R_i} \text{ } T'$.

H3 Let \mathbb{P}_i be a decision problem and \mathfrak{C}_i its associated class of strategically equivalent decision trees. Whatever T and T' belonging to \mathfrak{C}_i , $T \neq T'$, $T \text{ } P_{R_i} \text{ } T'$ [resp. $T \text{ } I_{R_i} \text{ } T'$] $\implies \forall Z$ a decision tree, $\forall \lambda \in [0, 1]$,



H3 is an independence axiom over *strategically equivalent* decision trees but it does not imply the standard independence axiom.

4 Characterizing attitudes towards information in terms of preferences

Since we will use the concept of choice function, let us give some basic notions in choice function theory.

Let X be a set of objects. A set of subsets of X , denoted F , is called *domain of choice* and the elements of F are called *choice sets*.

A *choice function* is a function C defined from F to $P(X)$ the power set, which associates S with $C(S)$, with the condition $C(S) \subseteq S$.

$C(S)$ is the set of chosen elements over S . Moreover, let us assume that :

H4 $C(S)$ is non-empty for any S belonging to F , that is C is decisive over F .

De nition 10 (Richter (1971)). A choice function C is said to be Rational if there exists a binary relation \succsim over X , rationalizing it, that is, such that for any $S \in F$, $C(S) = \{x \in S : x \succsim y, \forall y \in S\}$.

Thus, a choice function C is rational if the Decision Maker chooses the elements which are optimal with respect to his preference relation.

From a choice function C , one can define the following binary relation over X called *Revealed Preference* denoted μ . An object x is revealed preferred to an object y if there exists a choice set over which x is chosen while y could have been. Formally,

De nition 11 $\forall x, y \in X, x \mu y \iff \exists S \in F$ such that $x \in C(S)$ and $y \in S$.

Richter (1971) gives an interesting characterization of rational choices by showing that any choice function is *rational* if and only if it is rationalizable by μ , the revealed preference relation. Therefore, from a rationality standpoint, any binary relation rationalizing a choice function is equivalent to μ . The revealed preference concept is hence central in the theory of choice functions.

The above Richter definition has a dual equivalent (in duality) definition.

De nition 12 (Kim and Richter (1986)). A choice function C is said to be Rational if there exists a binary relation \succ over X , such that for any $S \in F$, $C(S) = \{x \in S : \text{not}(y \succ x), \forall y \in S\}$.

Let us now take figure 3 where the DM faces the following problem of decision: At the decision node $\square 1$, he has the choice between having the choice at the decision node $\square 2$ between compound lotteries $L(r)$ and $L'(q)$, and the following lottery: with probability λ , he will have the choice (at the decision node $\square 3$) between r and q and the lottery q' otherwise.

Formally, this decision problem can be written $C_1 \{C_2 \{L(r), L'(q)\}; [\lambda, C_3 \{r, q\}; 1 - \lambda, q']\}$ where C_i is the DM's choice function at the decision node $i = 1, 2, 3$.

It is important to stress out that the choice functions C_i are *a priori* pairwise different. The set of elements the DM faces at decision node $\square 1$ is the following set of decision trees $X_1 = \{T_1, T_2, L(r), L'(q)\}$ where the compound lotteries $L(r)$ and $L'(q)$ ought to be seen here as degenerate decision trees. Indeed it is straightforward to see that the DM faces at decision node $\square 1$, subtrees T_1 and T_2 but at this decision node $\square 1$, he is also aware about the existence of lotteries $L(r)$ and $L'(q)$ (recall that T_1 and T_2 are strategically equivalent). The only technical consequence of assuming $L(r)$ and $L'(q)$ to belong to the agent's set of decision trees at decision node $\square 1$, is that it allows to well define the choice function C_1 at decision node $\square 1$. Nevertheless this implicitly implies a perfect foresight at decision node $\square 1$.

The set of elements, the DM faced at decision nodes $\square 2$ and $\square 3$ are respectively $X_2 = \{L(r), L'(q)\}$ and $X_3 = \{r, q\}$.

Since we assume the choice functions C_i to be *a priori* different then the (revealed) preferences associated with these choice functions are *a priori* different.

Let us recall that in traditional analysis, the individual has a preference relation \succsim over the set $\{L(r), L'(q), r, q\} = X_2 \cup X_3$. We can therefore always link our analysis to the

traditional one by assuming that the relations \succsim_2 and \succsim_3 , respectively preferences relations over X_2 and X_3 , are subrelations of \succsim . Then we have the main result of this paper:

Theorem 1 *For strategically equivalent subtrees, an individual who exhibits non-EU preferences ($L(r) \succ L'(q)$ and $q \succ r$ or $L'(q) \succ L(r)$ and $r \succ q$, where \succsim is a preference relation over $\{L(r), L'(q), r, q\}$) can be either*

- a) *Information Averse,*
- or*
- b) *Information Loving,*
- or*
- c) *Information Neutral.*

Proof. See Appendices A, B, C and D. ■

Let us comment this result.

Let us recall that the purpose of this paper is to characterize in terms of preferences over the lotteries, the agent's attitude towards information. Theorem 1 enlightens that *the simple observation of Non-EU preferences cannot give us any information about the agent's attitude towards information.*

Since each pattern of preferences between $L(r)$ and $L'(q)$ and between r and q (at the different decision nodes) is associated with an attitude towards information, thus an immediate implication of Theorem 1 is that the simple observation of preferences at decision nodes $\square 2$ and $\square 3$ is *not sufficient* to inform us about the *consistency* of the choices displayed by the agent. That is, the *traditional* level of abstraction is not sufficient and at such a level, *one cannot impose a dynamic consistency between the choice exhibited at decision nodes $\square 2$ and $\square 3$.* The *best* level of abstraction (if we want to catch the agent's attitude towards information) *must include the preference \succsim_1 between $L(r)$ and $L'(q)$ at decision node $\square 1$.* Let us call **Prime Preference Relation**, the preference relation \succsim_1 at decision node $\square 1$. In that case, the *true dynamic consistency criterion* should be the following:

Axiom 1 (Cross-levels Dynamic Consistency Axiom)

For strategically equivalent subtrees T_1 and T_2 , the agent's preference at decision node $\square 1$ between $L(r)$ and $L'(q)$ must be consistent with the one expressed, at decision node $\square 2$ if the agent is Information Averse, at decision node $\square 3$ if the agent is Information Loving and with those expressed at decision node $\square 2$ and $\square 3$ if the agent is Information Neutral.

It is easy to see that :

Remark 2 *The following assertions are true.*

1. *An Information Averse Decision Maker respects the **Cross-levels Dynamic Consistency Axiom**.*
2. *An Information Loving Decision Maker respects the **Cross-levels Dynamic Consistency Axiom**.*

Comments of Remark2. It says that despite appearance, Information Averse or Information Loving agent *is dynamically consistent* in the sense that his prime preference between $L(r)$ and $L'(q)$ at decision node $\square 1$ is in accordance with his preferences at decision node $\square 2$ where he effectively chooses if he is Information Averse, and with his preferences at decision node $\square 3$ where he effectively chooses if he is Information Loving. Of course, there is no reason to request preferences *at decision nodes* $\square 2$ and $\square 3$ to be dynamically consistent, *and in fact they do not*.

Let us take for instance an Information Averse DM with the following preference (Type 1 in the Lemma 1, Appendix A): $L(r) \succ_1 L'(q)$, $L(r) \succ_2 L'(q)$ and $q \succ_3 r$.

Thus, he strictly prefers $L(r)$ to $L'(q)$ at decision node $\square 1$. This preference is his prime preference \succ_1 between $L(r)$ and $L'(q)$. Since he is Information Averse, then the DM moves to subtree T_1 and when he has to choose (at decision node $\square 2$) between $L(r)$ and $L'(q)$, he chooses $L(r)$ in accordance with his prime preference. However, his choice at decision node $\square 3$ between r and q *is not* in accordance with his prime preference since he chooses q (which -the choice- is strategically equivalent to $L'(q)$) and not r (which is strategically equivalent to $L(r)$). **The question is why?**

We think that the reason is the following: *the Decision Maker is Information Averse but at decision node $\square 3$, he has to choose with information and this has an influence on his behavior*. Through what mechanism remains an open question for us. However, we suspect that information influences choices through an influence over the degree of pessimism/optimism and the attitude towards risk (or uncertainty).

Likewise, let us take an Information Loving DM with the following preference (Type 3 in the Lemma 2, Appendix B): $L(r) \succ_1 L'(q)$, $L'(q) \succ_2 L(r)$, and $r \succ_3 q$.

Therefore, he strictly prefers (prime preference \succ_1) $L(r)$ to $L'(q)$ at decision node $\square 1$. Since he is Information Loving, then the DM moves to subtree T_2 and when he has to choose (at decision node $\square 3$) between q (which is strategically equivalent to $L'(q)$) and r (which is strategically equivalent to $L(r)$), he chooses r in accordance with his prime preference. However, his choice at decision node $\square 2$ between $L(r)$ and $L'(q)$ *is not* in accordance with his prime preference since he chooses $L'(q)$ and not $L(r)$. The reason is the same as above: *the DM is Information Loving but at decision node $\square 2$, he has to choose without information and this has an influence on his behavior*.

Generally speaking, it seems that being *Information Averse* (respectively *Information Loving*) and choosing *with* (respectively *without*) information, has an influence on the agent's choices. Nevertheless, the displayed preference \succ over $\{L(r), L'(q), r, q\}$ is well-defined from a set-theory standpoint and its restriction to $\{L(r), L'(q)\}$ is dynamically

consistent with the restriction of prime preference \succsim_1 over $\{L(r), L'(q)\}$ if the DM is Information Averse and the restriction of \succsim to $\{r, q\}$ is dynamically consistent with the restriction of prime preference \succsim_1 over $\{L(r), L'(q)\}$ if the DM is Information Loving.

What s about an Information Neutral DM?

Proposition 1 *The following two conditions are true.*

1. *An Information Neutral Decision Maker (DM) does not necessarily respect the **Cross-levels Dynamic Consistency Axiom**.*
2. *A Decision Maker is Information Neutral and respects the **Cross-levels Dynamic Consistency Axiom** if and only if he exhibits preferences of type H (that is, $L(r) \sim_1 L(r)$, $L'(q) \sim_1 L'(q)$, $L(r) \sim_1 L'(q)$, $L(r) \sim_2 L'(q)$ and $r \sim_3 q$. See Appendix C), C or D where*

$$\begin{aligned} \text{Type C preferences} &= \left\{ \begin{array}{l} L'(q) \sim_1 L'(q), L'(q) \succ_2 L(r) \text{ and } q \succ_3 r \text{ (Type C pref. in App. C)} \\ + \\ L'(q) \succ_1 L(r) \end{array} \right. \\ \text{Type D preferences} &= \left\{ \begin{array}{l} L(r) \sim_1 L(r), L(r) \succ_2 L'(q) \text{ and } r \succ_3 q \text{ (Type D pref. in App. C)} \\ + \\ L(r) \succ_1 L'(q) \end{array} \right. \end{aligned}$$

Proof.

1. Among the nine types of preferences specified in Lemma 3 (see Appendix C), only the types C, D and H do not violate Axiom 1.
2. (\implies) According to condition 1 of the current Proposition, only the C, D and H types of preferences do not violate Axiom 1. In types C and D, the preference \succsim_1 at decision node $\square 1$ between $L(r)$ and $L'(q)$ is not specified but the respects of Axiom 1 requires that $L'(q) \succ_1 L(r)$ in type C and that $L(r) \succ_1 L'(q)$ in type D.
(\impliedby) If the DM has preferences of type C, D or H then he is Information Neutral according to Lemma 3. He obviously respects Axiom 1. ■

Corollary 1 *Let us restrict ourselves to the class of **Cross-levels Dynamic Consistent Preferences**, then the following two conditions are equivalent.*

1. *The agent is Information Neutral.*
2. *The agent s preferences are of EU-type.*

Proof. Immediate. ■

Comments. An agent who is Information Averse or Information Loving necessarily displays non-EU preferences (theorem 1). However, according to Remark 2, such an agent is dynamically consistent in the sense of **Axiom 1**. Paradoxically, condition 1 of Proposition 1 says that an Information Neutral agent is not necessarily dynamically consistent in the sense of Axiom 1. Condition 2 of the same Proposition specifies the preferences that are Cross-levels dynamically consistent in the case of an Information Neutral agent. And, according to corollary 1, these preferences coincide with those of EU-type. Thus, if we want preference to be dynamically consistent with respect to **Axiom 1**, then *having EU-type preference* is equivalent to *be Information Neutral* (and *having non-EU-type preference* is equivalent to *be Information Averse* or *Information Loving*).

Let us now talk about the traditional justification that non-EU preferences are not dynamically consistent. This justification says that *if two trees are strategically equivalent then the DM's choice should be the same over the two trees while in non-EU preference, that is clearly not the case.*

Let us therefore set the following axiom.

Axiom 2 (Strategically Equivalent-Same Choice Axiom).

The Decision Maker's choice should be the same over two strategically equivalent trees.

We obtain the following proposition:

Proposition 2 *For strategically equivalent subtrees T1 and T2, the following two conditions are equivalent.*

1. *The **Strategically Equivalent-Same Choice Axiom** is fulfilled.*
2. *The preferences are of type C ($L'(q) \underset{1}{\sim} L(q), L'(q) \underset{2}{\succ} L(r), q \underset{3}{\succ} r$), type D ($L(r) \underset{1}{\sim} L(r), L(r) \underset{2}{\succ} L'(q), r \underset{3}{\succ} q$) or type H ($L(r) \underset{1}{\sim} L(r), L'(q) \underset{1}{\sim} L'(q), L(r) \underset{1}{\sim} L'(q), L(r) \underset{2}{\sim} L'(q), r \underset{3}{\sim} q$).*

Proof.

- (1) \implies (2)

The DM is either Information Neutral, Information Averse or Information Loving. However, in the cases he is Information Averse or Information Loving, he does not respect the **Strategically Equivalent-Same Choice Axiom**. And in the case he is Information Neutral, only the C, D and H-types fulfill **Axiom 2**.

- (2) \implies (1) is immediate. ■

Corollary 2 *For strategically equivalent subtrees T_1 and T_2 , the respect of the **Strategically Equivalent-Same Choice Axiom** implies that the DM is Information Neutral (and has EU-type preferences).*

Proof. Immediate. ■

Comments. According to Proposition 2, if we want both that the DM considers subtrees 1 and 2 as strategically equivalent and respects the **Strategically Equivalent-Same Choice Axiom**, then we are obliged to restrict ourselves to the class of C, D and H-types preferences, hence (Corollary 2) to suppose that the DM is *Information Neutral*.

Let us finish with the following remark. Despite the concept of strategical equivalence is *objective*, the DM may **subjectively** consider subtrees 1 and 2 as not strategically equivalent (*likewise, the DM may subjectively consider strategically equivalent two decision trees which are not objectively strategically equivalent*), that is, up to conditions 1-3 of definition 1, the DM considers that subtrees 1 and 2 do not have the same opportunity set. For instance when the DM respects the axiom called *Forgone-Event Independence Axiom* by Wakker (1999) and *Consequentialism* by Machina (1989), that is independence of past counterfactual events, then he clearly *subjectively* considers that T_1 and T_2 are not strategically equivalent. Indeed T_2 becomes the subtree starting from decision node \square_3 and the opportunity set of this subtree is $\{r, q\}$ while the one of T_1 remains $\{L(r), L'(q)\}$.

5 Related Literature

Following Blackwell's (1953) theorem according to which all agents (at least weakly) prefer more information to less, most of the literature on individual choice for information (e.g. Wakker (1988) or Schlee (1990)) chooses to focus on instrumental preference for information, i.e. a decision maker likes information only because it lets him design better strategies. Thus, if he does not or cannot condition his actions on what he learns, information is of no value for him. Introspection suggests however that we sometimes intrinsically prefer more information to less, even in absence of any instrumental purpose. Moreover, Blackwell's original setup is quite restrictive in the way it models attitudes towards both risk and information. For example, if Blackwell's agent always prefers the complete elimination of a risk (the mean of the original distribution), then he always prefers any partial removal of the risk (any mean-preserving contraction). This is a consequence of the expected utility hypothesis. At last, the rare attempts (the seminal works of Wakker (1988), Machina (1989) and Schlee (1990)) to extend standard individual choices models of preference for information in a non-expected utility framework favor preference for information as an axiom of individual choice.

In our knowledge, Grant, Kajii & Pollak (1998) is the only paper exploring the connections between risk and information by focusing on *intrinsic preferences for information*. Introspection suggests that attitude towards risk and attitude towards information are closely related. They show that the way in which they model an agent's attitude towards risk has implication for his attitude towards information and vice versa. For example, if

you wish to maintain Blackwell's result that an agent always prefers more information to less, you have to restrict the overall shape of the agent's preferences over risky prospects. Moreover, they show that intrinsic preference for information is equivalent to a simple substitution property (Single-Action Information Loving (SAIL) property) of preferences over two-stage lotteries. Since this substitution property is defined directly on preferences, not on any particular functional representation, it is applicable to all non-expected utility models. SAIL property is related to attitudes towards risk in two quite different ways. First, preference for information restricts how an agent's attitude towards risk in lotteries that resolve early compare to his attitude towards risk in lotteries that resolve late. Second, SAIL property is analogous to "risk loving" with respect to the distribution of posteriors. Intuitively, information causes posteriors to be more widely dispersed. Loosely speaking, this analogy allows them to translate known results about attitudes towards risk into new results about attitude towards information.

We use also a concept of Intrinsic Preferences for Information but over Decision trees while Grant, Kajii & Pollak (1998) deal with lotteries. For instance, Decision tree T_2 can be seen as a linear bifurcation of T_1 .

6 Conclusion

The main finding of this paper is that the current level of abstraction used by non-EU theories is not sufficient to catch all the aspects of the agents' behaviors. This level only deals with the agents' preferences over a set of lotteries while the best level of abstraction should also include the agents' preference over the set of decision trees that can be derived from the set of lotteries. This latter preference (we call *prime preference*) is different in its nature from the one over the set of lotteries since *prime preference* denotes an attitude towards information and the preference over the set of lotteries, an attitude towards risk (or uncertainty). Such a modelling can for instance be found in Grant, Kajii and Polak (1998). Of course, attitude towards information has an influence over preferences displayed over the set of lotteries. We show that agents in non-EU theories respect in fact a (Cross-levels) Dynamic Consistency Condition. The results are however valid for strategically equivalent decision trees.

A Proof of Theorem 1 a)

Lemma 1 *Let a DM have choice functions C_i , $i = 1, 2, 3$, when choosing over the sets $X_1 = \{T_1, T_2, L(r), L'(q)\}$, $X_2 = \{L(r), L'(q)\}$ and $X_3 = \{r, q\}$. **For strategically equivalent subtrees \mathbf{T}_1 and \mathbf{T}_2** , the following two conditions are equivalent.*

1. *The DM is Information Averse.*

2. *The DM's preferences at nodes $\square 1$, $\square 2$ and $\square 3$ denoted respectively \succsim_1 , \succsim_2 and \succsim_3 are either of*

• Type 1, that is

$$1.1 \ L(r) \succ_1 L'(q)$$

$$1.2 \ L(r) \succ_2 L'(q)$$

$$1.3 \ q \succ_3 r$$

or of

• Type 2, that is

$$2.1 \ L'(q) \succ_1 L(r)$$

$$2.2 \ L'(q) \succ_2 L(r)$$

$$2.3 \ r \succ_3 q$$

Proof.

• (1) \implies (2)

If the DM is *Information Averse* then he chooses to choose directly between *compound* lotteries $L(r)$ and $L'(q)$, that is

$$C_1 \{C_2 \{L(r), L'(q)\}; [\lambda, C_3 \{r, q\}; 1 - \lambda, q']\} = C_2 \{L(r), L'(q)\}$$

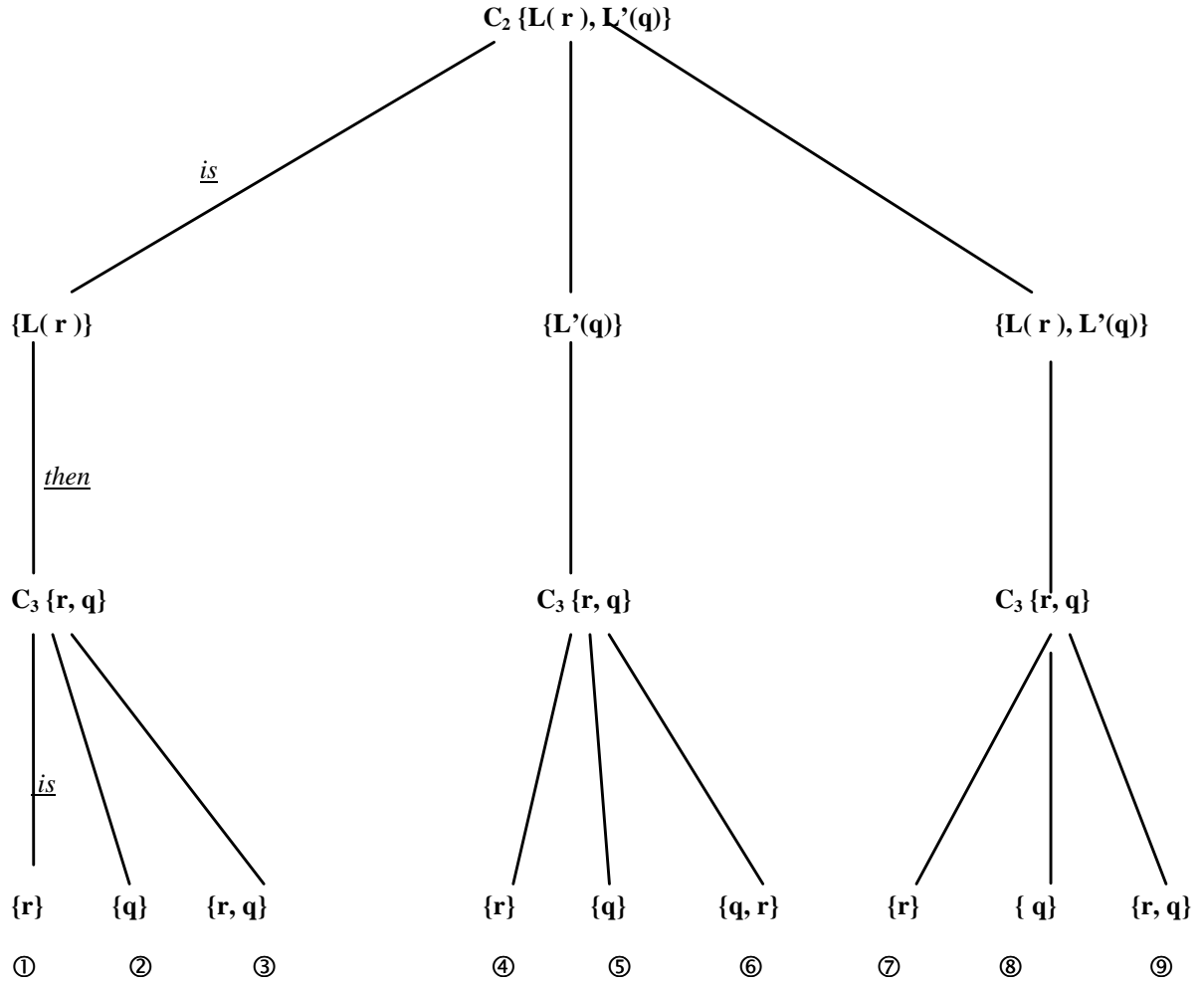
Let \succsim_1 be the DM's (revealed) preference relation defined over the set X_1 . The DM strictly prefers $\left(\succ_1\right)$ at node $\square 1$, $C_2 \{L(r), L'(q)\}$ to $[\lambda, C_3 \{r, q\}; 1 - \lambda, q']$, that is:

- At node $\square 1$, $C_2 \{L(r), L'(q)\} \succ_1 [\lambda, C_3 \{r, q\}; 1 - \lambda, q']$

- At node $\square 2$, $C_2 \{L(r), L'(q)\}$ gives three possibilities of choice: choosing $L(r)$ alone, choosing $L'(q)$ alone, or choosing both.

- At node $\square 3$, $C_3 \{r, q\}$ gives also three possibilities: choosing r alone, choosing q alone, or choosing both.

That leads to 9 cases. Let us represent these cases by the following graph:



Let us consider cases 2 and 4.

* Case 2:

Since $C_2 \{L(r), L'(q)\} = \{L(r)\}$ then at node $\square 2$, $L(r) \succ_2 L'(q)$. Since $C_3 \{r, q\} = q$ then at node $\square 3$, $q \succ_3 r$. Therefore $C_2 \{L(r), L'(q)\} \succ_1 [\lambda, C_3 \{r, q\}; 1 - \lambda, q']$ is equivalent to $L(r) \succ_1 [\lambda, q; 1 - \lambda, q']$, that is $L(r) \succ_1 L'(q)$.

* Case 4:

Since $C_2 \{L(r), L'(q)\} = \{L'(q)\}$ then at node $\square 2$, $L'(q) \succ_2 L(r)$. Since $C_3 \{r, q\} = r$ then at node $\square 3$, $r \succ_3 q$. Therefore $C_2 \{L(r), L'(q)\} \succ_1 [\lambda, C_3 \{r, q\}; 1 - \lambda, q']$ is equivalent to $L(r) \succ_1 [\lambda, r; 1 - \lambda, q']$, that is $L'(q) \succ_1 L(r)$.

The other cases 1, 3, 5, 6, 7, 8 and 9 are logically impossible. Let us make the proof for case 1 for example.

Since $C_2 \{L(r), L'(q)\} = \{L(r)\}$ then at node $\square 2$, $L(r) \succ_2 L'(q)$. Since $C_3 \{r, q\} = r$ then at node $\square 3$, $r \succ_3 q$. Therefore $C_2 \{L(r), L'(q)\} \succ_1 [\lambda, C_3 \{r, q\}; 1 - \lambda, q']$ is equivalent to $L(r) \succ_1 [\lambda, r; 1 - \lambda, q']$, that is $L(r) \succ_1 L(r)$, which is logically impossible by definition of strict preference as asymmetric (thus irreflexive) component of preference relation.

- (2) \implies (1)

Let a DM exhibiting a profile of preference relations of type 1, then since $q \succ_3 r$ and $L(r) \succ_2 L'(q)$ then at node $\square 1$, he has the choice between $L(r)$ obtained when moving up (subtree T_1) and $L'(q)$ obtained when moving down (subtree T_2). Since $L(r) \succ_1 L'(q)$ then he will choose to move up, that is to choose to choose in subtree T_1 , hence he is *Information Averse*.

A similar reasoning with type 2-preference relation leads to the same conclusion. This completes the proof of Lemma 1. ■

We complete the proof of Theorem 1 a) by taking \succ_2 and \succ_3 as subrelations of \succ a preference relation over $\{L(r), L'(q), r, q\}$.

B Proof of Theorem 1 b)

Lemma 2 *Let a DM have choice functions C_i , $i = 1, 2, 3$, when choosing over the sets $X_1 = \{T_1, T_2, L(r), L'(q)\}$, $X_2 = \{L(r), L'(q)\}$ and $X_3 = \{r, q\}$. **For strategically equivalent subtrees \mathbf{T}_1 and \mathbf{T}_2** , the following two conditions are equivalent.*

1. *The DM is Information Loving (or Seeking).*
2. *The DM's preferences at nodes $\square 1$, $\square 2$ and $\square 3$ denoted respectively \succsim_1 , \succsim_2 and \succsim_3 are either of*

- Type 3, that is

$$3.1 \quad L(r) \succ_1 L'(q)$$

$$3.2 \quad L'(q) \succ_2 L(r)$$

$$3.3 \quad r \succ_3 q$$

or of

- Type 4, that is

$$4.1 \quad L'(q) \succ_1 L(r)$$

$$4.2 \quad L(r) \succ_2 L'(q)$$

$$4.3 \quad q \succ_3 r$$

Proof.

- (1) \implies (2)

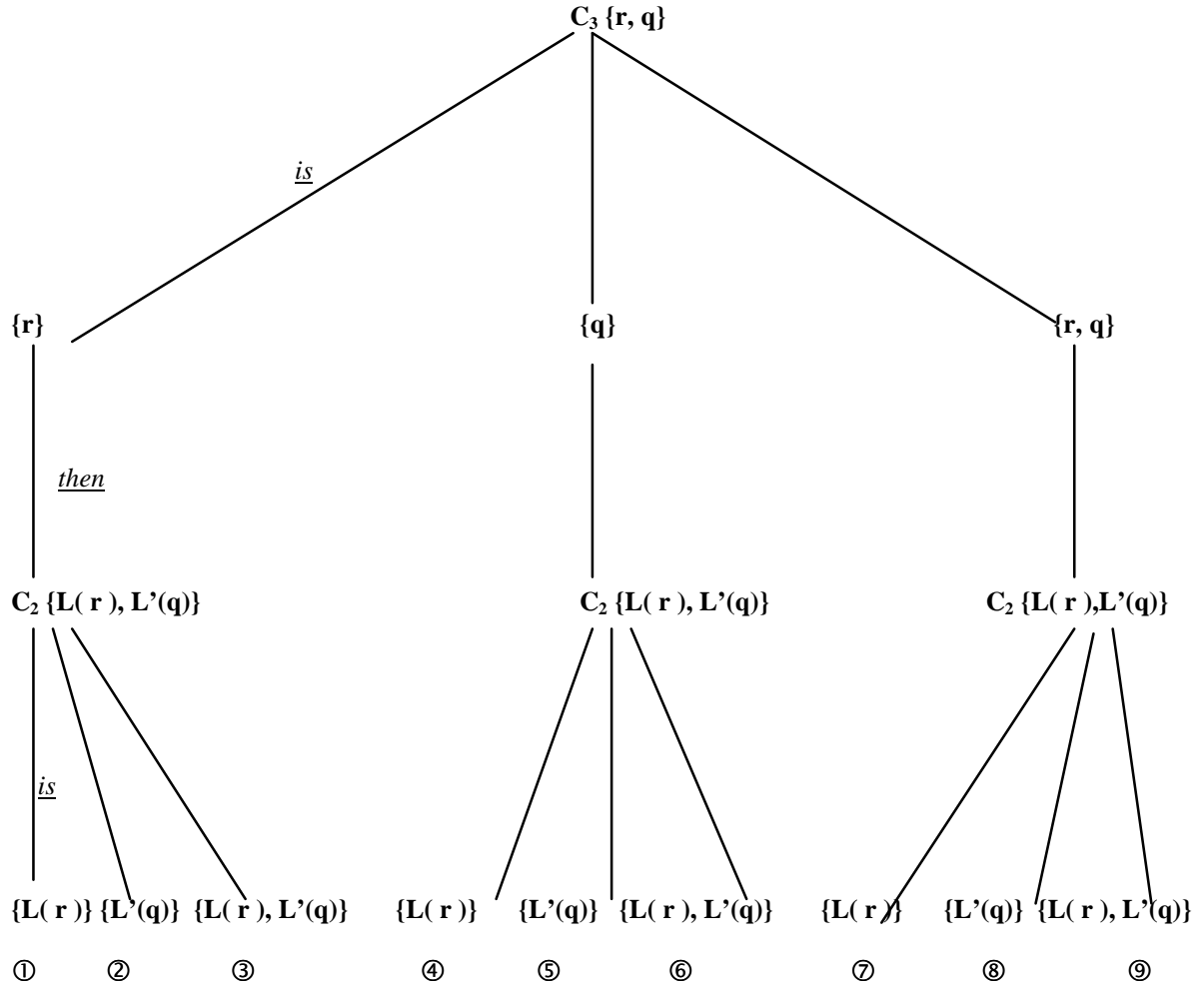
If the DM is *Information Loving*, then he chooses to choose between the lotteries r and q directly rather than in a game (a compound lottery), that is

$$C_1 \{C_2 \{L(r), L'(q)\}; [\lambda, C_3 \{r, q\}; 1 - \lambda, q']\} = [\lambda, C_3 \{r, q\}; 1 - \lambda, q']$$

Let \succsim_1 be the DM's (revealed) preference relation defined over the set X_1 . The DM strictly prefers $\left(\succ_1\right)$ at node $\square 1$, $[\lambda, C_3 \{r, q\}; 1 - \lambda, q']$ to $C_2 \{L(r), L'(q)\}$, that is:

- At node $\square 1$, $[\lambda, C_3 \{r, q\}; 1 - \lambda, q'] \succ_1 C_2 \{L(r), L'(q)\}$.

- At node $\square 2$, $C_2 \{L(r), L'(q)\}$ gives three possibilities of choice, so is $C_3 \{r, q\}$ at node $\square 3$. That leads to 9 cases. Let us represent these cases by the following graph:



Among these cases, only two (cases 2 and 4) are logically possible. Let us consider these two cases.

* Case 2:

Since $C_3 \{r, q\} = \{r\}$, then at node $\square 3$, $r \succ_3 q$. Since $C_2 \{L(r), L'(q)\} = \{L'(q)\}$, then at node $\square 2$, $L'(q) \succ_2 L(r)$. Therefore, $[\lambda, C_3 \{r, q\}; 1 - \lambda, q'] \succ_1 C_2 \{L(r), L'(q)\}$ is equivalent to $[\lambda, r; 1 - \lambda, q'] \succ_1 L'(q)$, that is $L(r) \succ_1 L'(q)$.

That is type 3.

* Case 4:

Since $C_3 \{r, q\} = \{q\}$, then at node $\square 3$, $q \succ_3 r$. Since $C_2 \{L(r), L'(q)\} = \{L(r)\}$, then at node $\square 2$, $L(r) \succ_2 L'(q)$. Therefore, $[\lambda, C_3 \{r, q\}; 1 - \lambda, q'] \succ_1 C_2 \{L(r), L'(q)\}$ is equivalent to $[\lambda, q; 1 - \lambda, q'] \succ_1 L(r)$, that is $L'(q) \succ_1 L(r)$.

That is type 4.

The other cases 1, 3, 5, 6, 7, 8 and 9 are logically impossible.

- (2) \implies (1)

Let a DM exhibiting a profile of preference relations of type 3 (the reasoning is the same for type 4), then since $r \succ_3 q$ and $L'(q) \succ_2 L(r)$, then at node $\square 1$ he has the choice between the compound lottery $L'(q)$ obtained by moving up (subtree T_1) and the compound lottery $L(r)$ obtained by moving down (subtree T_2). Since $L(r) \succ_1 L'(q)$ then the DM will choose at node $\square 1$ to move down, that is to choose to choose in subtree T_2 . Hence, he is *Information Seeking*. This completes the proof of Lemma 2. ■

We complete the proof of Theorem 1 b) by taking \succ_2 and \succ_3 as subrelations of \succ a preference relation over $\{L(r), L'(q), r, q\}$.

C Proof of Theorem 1 c)

Lemma 3 *Let a DM have choice functions C_i , $i = 1, 2, 3$, when choosing over the sets $X_1 = \{T_1, T_2, L(r), L'(q)\}$, $X_2 = \{L(r), L'(q)\}$ and $X_3 = \{r, q\}$. For strategically equivalent subtrees \mathbf{T}_1 and \mathbf{T}_2 , the following two conditions are equivalent.*

1. *The DM is Information Neutral.*

2. *The DM's preferences at nodes $\square 1$, $\square 2$ and $\square 3$ denoted respectively $\underset{1}{\succsim}$, $\underset{2}{\succsim}$ and $\underset{3}{\succsim}$ are one of the following 9 types:*

- Type A:

A.1 $L(r) \underset{1}{\sim} L'(q)$

A.2 $L(r) \underset{2}{\succ} L'(q)$

A.3 $q \underset{3}{\succ} r$

- Type B:

B.1 $L'(q) \underset{1}{\sim} L'(q)$ and $L(r) \underset{1}{\sim} L'(q)$

B.2 $L(r) \underset{2}{\sim} L'(q)$

B.3 $q \underset{3}{\succ} r$

- Type C:

C.1 $L'(q) \underset{1}{\sim} L'(q)$

C.2 $L'(q) \underset{2}{\succ} L(r)$

C.3 $q \underset{3}{\succ} r$

- Type D:

D.1 $L(r) \underset{1}{\sim} L(r)$

D.2 $L(r) \underset{2}{\succ} L'(q)$

D.3 $r \underset{3}{\succ} q$

- Type E:

E.1 $L(r) \underset{1}{\sim} L(r)$ and $L(r) \underset{1}{\sim} L'(q)$

E.2 $L(r) \underset{2}{\sim} L'(q)$

E.3 $r \underset{3}{\succ} q$

- Type F:

F.1 $L(r) \underset{1}{\sim} L'(q)$

F.2 $L'(q) \underset{2}{\succ} L(r)$

F.3 $r \underset{3}{\succ} q$

- Type G:
 - G.1 $L(r) \underset{1}{\sim} L(r)$ and $L(r) \underset{1}{\sim} L'(q)$
 - G.2 $L(r) \underset{2}{\succ} L'(q)$
 - G.3 $r \underset{3}{\sim} q$
- Type H:
 - H.1 $L(r) \underset{1}{\sim} L(r)$ and $L'(q) \underset{1}{\sim} L'(q)$ and $L(r) \underset{1}{\sim} L'(q)$
 - H.2 $L(r) \underset{2}{\sim} L'(q)$
 - H.3 $r \underset{3}{\sim} q$
- Type I:
 - I.1 $L'(q) \underset{1}{\sim} L'(q)$ and $L(r) \underset{1}{\sim} L'(q)$
 - I.2 $L'(q) \underset{2}{\succ} L(r)$
 - I.3 $r \underset{3}{\sim} q$

Proof.

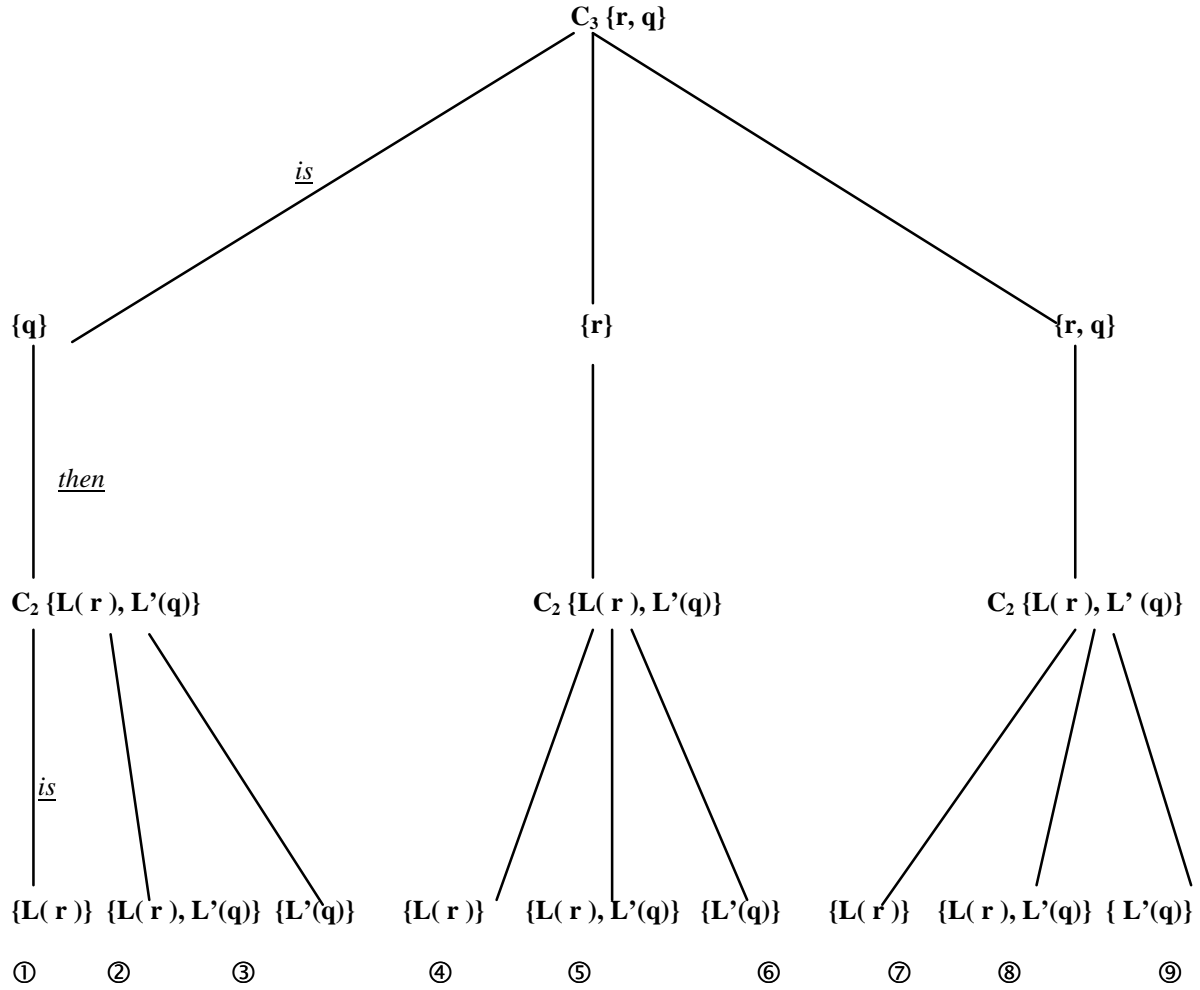
- (1) \implies (2)

If the DM is *Information Neutral*, then he is indifferent at node $\square 1$ between going up (subtree T_1) and going down (subtree T_2). That is he is indifferent between choosing between the *compound* lotteries $L(r)$ and $L'(q)$ or choosing between the lotteries r and q , that is he is indifferent between getting r or q directly or through a game (a compound lottery). Formally,

$$C_1 \{C_2 \{L(r), L'(q)\}; [\lambda, C_3 \{r, q\}; 1 - \lambda, q']\} = \{C_2 \{L(r), L'(q)\}; [\lambda, C_3 \{r, q\}; 1 - \lambda, q']\}$$

Let $\underset{1}{\succsim}$ be the DM's (revealed) preference relation defined over X_1 . The DM is indifferent $\left(\underset{1}{\sim}\right)$ at node $\square 1$ between $C_2 \{L(r), L'(q)\}$ and $[\lambda, C_3 \{r, q\}; 1 - \lambda, q']$, that is:

- At node $\square 1$, $C_2 \{L(r), L'(q)\} \underset{1}{\sim} [\lambda, C_3 \{r, q\}; 1 - \lambda, q']$.
- At node $\square 2$: $C_2 \{L(r), L'(q)\}$ gives also three possibilities of choice, so is $C_3 \{r, q\}$ at node $\square 3$. That leads to 9 cases. Let us represent these cases by the following graph:



* In case 1:

$C_3 \{r, q\} = \{q\}$, that is at node $\square 3$, $q \succ_3 r$. $C_2 \{L(r), L'(q)\} = \{L(r)\}$, that is at node $\square 2$, $L(r) \succ_2 L'(q)$. Therefore, $C_2 \{L(r), L'(q)\} \sim_1 [\lambda, C_3 \{r, q\}; 1 - \lambda, q']$ is equivalent to $L(r) \sim_1 [\lambda, q; 1 - \lambda, q']$, that is $L(r) \sim_1 L'(q)$.

That is type A.

* In case 2:

$C_3 \{r, q\} = \{q\}$, that is at node $\square 3$, $q \succ_3 r$. $C_2 \{L(r), L'(q)\} = \{L(r), L'(q)\}$, that is at node $\square 2$, $L(r) \sim_2 L'(q)$. Therefore, $C_2 \{L(r), L'(q)\} \sim_1 [\lambda, C_3 \{r, q\}; 1 - \lambda, q']$ is equivalent to $L(r) \sim_1 [\lambda, q; 1 - \lambda, q']$ and $L'(q) \sim_1 [\lambda, q; 1 - \lambda, q']$, that is $L(r) \sim_1 L'(q)$ and $L'(q) \sim_1 L'(q)$.

That is type B.

* In case 3:

$C_3 \{r, q\} = \{q\}$, that is at node $\square 3$, $q \succ_3 r$. $C_2 \{L(r), L'(q)\} = \{L'(q)\}$, that is at node $\square 2$, $L'(q) \succ_2 L(r)$. Therefore, $C_2 \{L(r), L'(q)\} \sim_1 [\lambda, C_3 \{r, q\}; 1 - \lambda, q']$ is equivalent to $L'(q) \sim_1 [\lambda, q; 1 - \lambda, q']$, that is $L'(q) \sim_1 L'(q)$.

That is type C.

* In case 4:

$C_3 \{r, q\} = \{r\}$, that is at node $\square 3$, $r \succ_3 q$. $C_2 \{L(r), L'(q)\} = \{L(r)\}$, that is at node $\square 2$, $L(r) \succ_2 L'(q)$. Therefore, $C_2 \{L(r), L'(q)\} \sim_1 [\lambda, C_3 \{r, q\}; 1 - \lambda, q']$ is equivalent to $L(r) \sim_1 [\lambda, r; 1 - \lambda, q']$, that is $L(r) \sim_1 L(r)$.

That is type D.

* In case 5:

$C_3 \{r, q\} = \{r\}$, that is at node $\square 3$, $r \succ_3 q$. $C_2 \{L(r), L'(q)\} = \{L(r), L'(q)\}$, that is at node $\square 2$, $L(r) \sim_2 L'(q)$. Therefore, $C_2 \{L(r), L'(q)\} \sim_1 [\lambda, C_3 \{r, q\}; 1 - \lambda, q']$ is equivalent to $L(r) \sim_1 [\lambda, r; 1 - \lambda, q']$ and $L'(q) \sim_1 [\lambda, r; 1 - \lambda, q']$, that is $L(r) \sim_1 L(r)$ and $L'(q) \sim_1 L(r)$.

That is type E.

* In case 6:

$C_3 \{r, q\} = \{r\}$, that is at node $\square 3$, $r \succ_3 q$. $C_2 \{L(r), L'(q)\} = \{L'(q)\}$, that is at node $\square 2$, $L'(q) \succ_2 L(r)$. Therefore, $C_2 \{L(r), L'(q)\} \sim_1 [\lambda, C_3 \{r, q\}; 1 - \lambda, q']$ is equivalent to $L'(q) \sim_1 [\lambda, r; 1 - \lambda, q']$, that is $L'(q) \sim_1 L(r)$.

That is type F.

* In case 7:

$C_3 \{r, q\} = \{r, q\}$, that is at node $\square 3$, $r \sim_3 q$. $C_2 \{L(r), L'(q)\} = \{L(r)\}$, that is at node $\square 2$, $L(r) \succ_2 L'(q)$. Therefore, $C_2 \{L(r), L'(q)\} \sim_1 [\lambda, C_3 \{r, q\}; 1 - \lambda, q']$ is equivalent to $L(r) \sim_1 [\lambda, r; 1 - \lambda, q']$ and $L(r) \sim_1 [\lambda, q; 1 - \lambda, q']$, that is $L(r) \sim_1 L(r)$ and $L(r) \sim_1 L'(q)$.

That is type G.

* In case 8:

$C_3 \{r, q\} = \{r, q\}$, that is at node $\square 3$, $r \sim_3 q$.

$C_2 \{L(r), L'(q)\} = \{L(r), L'(q)\}$, that is at node $\square 2$, $L(r) \sim_2 L'(q)$. Therefore, $C_2 \{L(r), L'(q)\} \sim_1 [\lambda, C_3 \{r, q\}; 1 - \lambda, q']$ is equivalent to $L(r) \sim_1 [\lambda, r; 1 - \lambda, q']$, $L(r) \sim_1 [\lambda, q; 1 - \lambda, q']$, $L'(q) \sim_1 [\lambda, r; 1 - \lambda, q']$ and $L'(q) \sim_1 [\lambda, q; 1 - \lambda, q']$, that is $L(r) \sim_1 L(r)$, $L(r) \sim_1 L'(q)$ and $L'(q) \sim_1 L'(q)$.

That is type H.

* In case 9:

$C_3 \{r, q\} = \{r, q\}$, that is at node $\square 3$, $r \sim_3 q$.

$C_2 \{L(r), L'(q)\} = \{L'(q)\}$, that is at node $\square 2$, $L'(q) \succ_2 L(r)$.

Therefore, $C_2 \{L(r), L'(q)\} \underset{1}{\sim} [\lambda, C_3 \{r, q\}; 1 - \lambda, q']$ is equivalent to $L'(q) \underset{1}{\sim} [\lambda, r; 1 - \lambda, q']$ and $L'(q) \underset{1}{\sim} [\lambda, q; 1 - \lambda, q']$, that is $L'(q) \underset{1}{\sim} L(r)$ and $L'(q) \underset{1}{\sim} L'(q)$.

That is type I.

- (2) \implies (1)

Do the same reasoning as in the proofs of Lemmas 1 and 2. This completes the proof of Lemma 3. ■

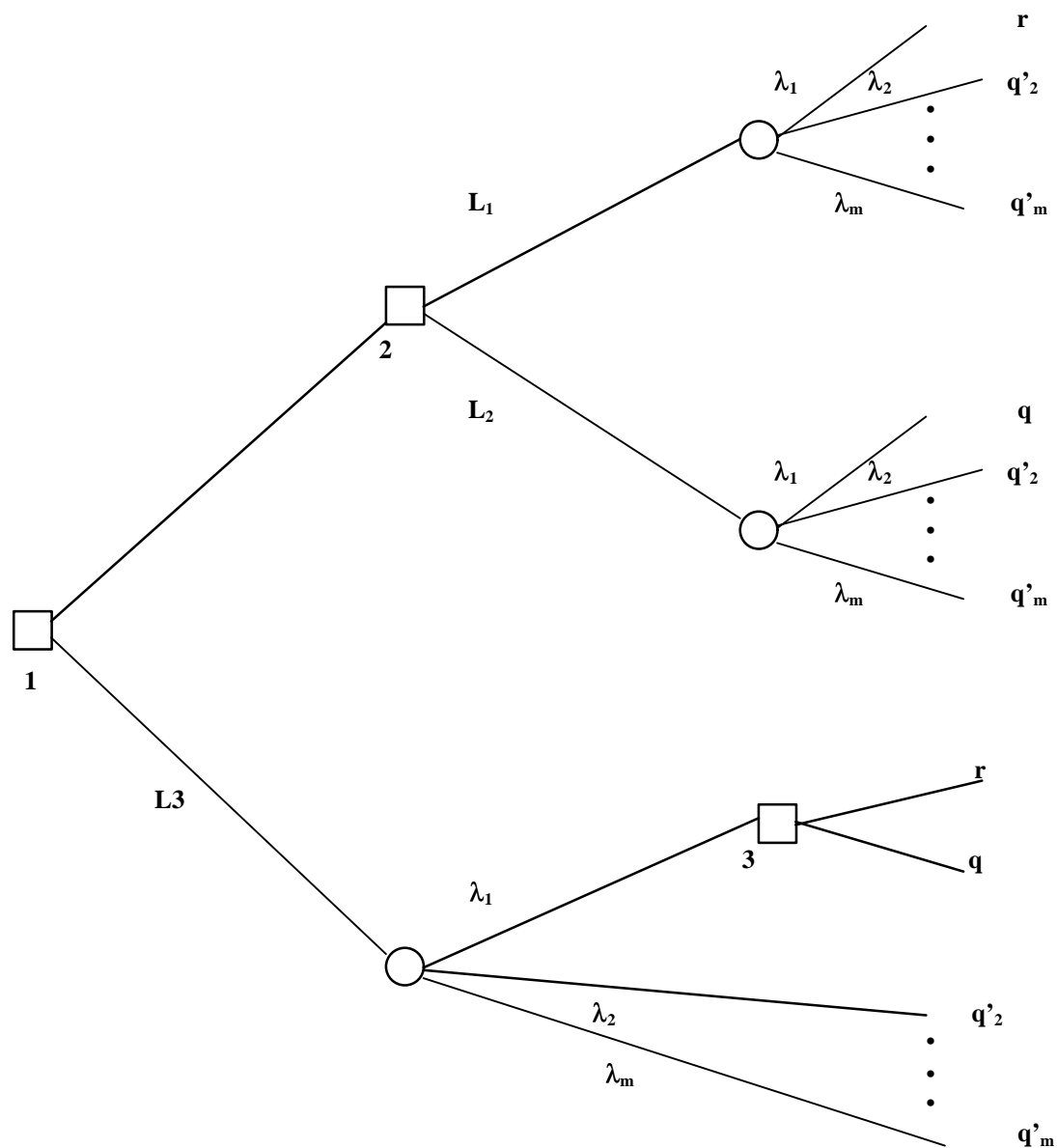
We complete the proof of Theorem 1 c) by taking $\underset{2}{\succsim}$ and $\underset{3}{\succsim}$ as subrelations of $\underset{1}{\succsim}$ a preference relation over $\{L(r), L'(q), r, q\}$.

D Proof of lemma 4 and 5

Lemma 4 *If DM is information averse (respectively information lover or information neutral) for the decision problem $\mathbb{P} = \{\lambda r + (1 - \lambda)q', \lambda q + (1 - \lambda)q'\}, \forall \lambda \in]0, 1[, \forall$ lotteries r, q and q' then he is information averse for decision problem $\mathbb{P}' = \{\lambda_1 r + \sum_{j=2}^m \lambda_j q'_j, \lambda_1 q + \sum_{j=2}^m \lambda_j q'_j\}$.*

Proof.

It is obvious. Indeed in both cases \mathbb{P} and \mathbb{P}' , attitude towards information is determined at decision nodes $\square 1, \square 2$ and $\square 3$, (See figure 3 in the body text and the figure below). ■



Lemma 5 *The following two conditions are equivalent.*

1. $\forall \lambda \in]0, 1[, \forall$ lotteries r, q and q' , *DM is information averse (respectively information lover or information neutral) for the decision problem*

$$\mathbb{P} = \{\lambda r + (1 - \lambda)q', \lambda q + (1 - \lambda)q'\}$$

2. *The DM is information averse (respectively information lover, information neutral).*

Proof.

(2) \implies (1) is immediate.

(1) \implies (2) The strategy to prove this implication will be the following. We want to prove that (1) \implies (2), that is : $\forall \mathfrak{C}_i, \forall T, T' \in \mathfrak{C}_i$:

$$\cdot I(T) > I(T') \implies T P_{R_i} T'$$

$$\cdot I(T) = I(T') \implies T I_{R_i} T'$$

Assuming H2, we have only to prove that (1) $\implies [\forall \mathfrak{C}_i, \forall T, T' \in \mathfrak{C}_i, I(T) > I(T') \implies T P_{R_i} T']$. Let us call this implication (*). Let \mathfrak{C}_i be a class of strategically equivalent decision trees. \mathfrak{C}_i includes a finite number of trees. Let us define the following binary relation *is more informative than* denoted \mathfrak{J} and defined by : $T \mathfrak{J} T'$ if $I(T) \geq I(T')$. It is obvious that \mathfrak{J} is a preorder (complete and transitive). Let $\mathfrak{C}_i / \mathfrak{J}$ be the quotient set and let \mathfrak{J}^* be the quotient order. Let us number the equivalent classes in the sense of \mathfrak{J} such that C_i^* is the class having elements T with $I(T) = i - 1$ where $i = 1$ to n . To show (*) it is sufficient to show that : (1) $\implies [\forall \mathfrak{C}_i, \forall T \in C_t^*, \forall T' \in C_{t'}^*, t > t' \implies T P_{R_i} T']$. C_1^* and C_2^* include only one decision trees. We will divide our proof into two parts. In the first part (PART I) of the proof, we will show that (1) $\implies [\forall \mathfrak{C}_i, T \in C_1^*, T' \in C_2^*, t > t' \implies T P_{R_i} T']$. Let us call this implication (**). In the second part (PART II) of the proof, we will show that one can restrict to C_1^* and C_2^* without loss of generality : (***) $\implies [\forall \mathfrak{C}_i, \forall T \in C_t^*, \forall T' \in C_{t'}^*, t > t' \implies T P_{R_i} T']$.

PART I

Let \mathfrak{C}_i be an equivalence class of Π/SE and \mathbb{P}_i be its associated decision problem. The opportunity set \mathbb{O}_i is a set of lotteries. Let us recall that these lotteries have as consequences the set of endpoints of the decision trees belonging to \mathfrak{C}_i . These lotteries have a special form since the decision trees are strategically equivalent. They have the same probability distribution over their consequences (which are however different from a lottery to another). Thus if we take two lotteries L and L' in \mathbb{O}_i , they will reach their consequences at the same number of stages, say n . *We will say that L and L' are n -stages lotteries.* Moreover, lotteries L and L' have (at least) a common consequence (otherwise the decision problem cannot be modeled by strategically equivalent decision trees). Since the decision trees are supposed to be finite, so are the opportunity sets.

- If $Card \mathbb{O}_i = 2$ that is if \mathbb{O}_i includes only two lotteries L and L' then they are necessarily of the form : $L = \lambda_1 r + \sum_{j=2}^m \lambda_j q'_j, L' = \lambda_1 q + \sum_{j=2}^m \lambda_j q'_j$ where r, q and the q'_j are lotteries, r and q are different, r and q are $n-1$ stages lotteries if L and L' are n -stages lotteries. In such a case, we apply the above lemma 4 and get the required result.

- If $Card\mathbb{O}_i = 3$ that is if \mathbb{O}_i includes three lotteries then they are necessarily of the form $L1 = \lambda_1 r + \sum_{j=2}^m \lambda_j q'_j$, $L2 = \lambda_1 q + \sum_{j=2}^m \lambda_j q'_j$ and $L3 = \lambda_1 z + \sum_{j=2}^m \lambda_j q'_j$, where r , q and z are pairwise different, r , q and z are $n-1$ stages lotteries if $L1$, $L2$ and $L3$ are n stages lotteries. Let us consider the following three decisions problems $\mathbb{P}1 = \{L1, L2\}$, $\mathbb{P}2 = \{L2, L3\}$, $\mathbb{P}3 = \{L1, L3\}$. Since the agent is information averse for the decision problem $\mathbb{P} = \{\lambda r + (1 - \lambda)q', \lambda q + (1 - \lambda)q'\}$, $\forall \lambda \in]0, 1[$, \forall lotteries r, q and q' then he is, according to Lemma 4, information averse over $\mathbb{P}1$, $\mathbb{P}2$, and $\mathbb{P}3$ (see the case with $Card\mathbb{O}_i = 2$). Let us display the revealed preference of the DM when confronted with $\mathbb{P}1$, $\mathbb{P}2$, and $\mathbb{P}3$, using Lemma 1.

Over $\mathbb{P}1$, the possible preferences are :

Con guration 1.1. $L1 \succ_1 L2$, $L1 \succ_2 L2$, $q \succ_3 r$ or,

Con guration 1.2. $L2 \succ_1 L1$, $L2 \succ_2 L1$, $r \succ_3 q$.

Over $\mathbb{P}2$, the possible preferences are :

Con guration 2.1. $L3 \succ_1 L2$, $L3 \succ_2 L2$, $q \succ_3 z$ or,

Con guration 2.2. $L2 \succ_1 L3$, $L2 \succ_2 L3$, $z \succ_3 q$.

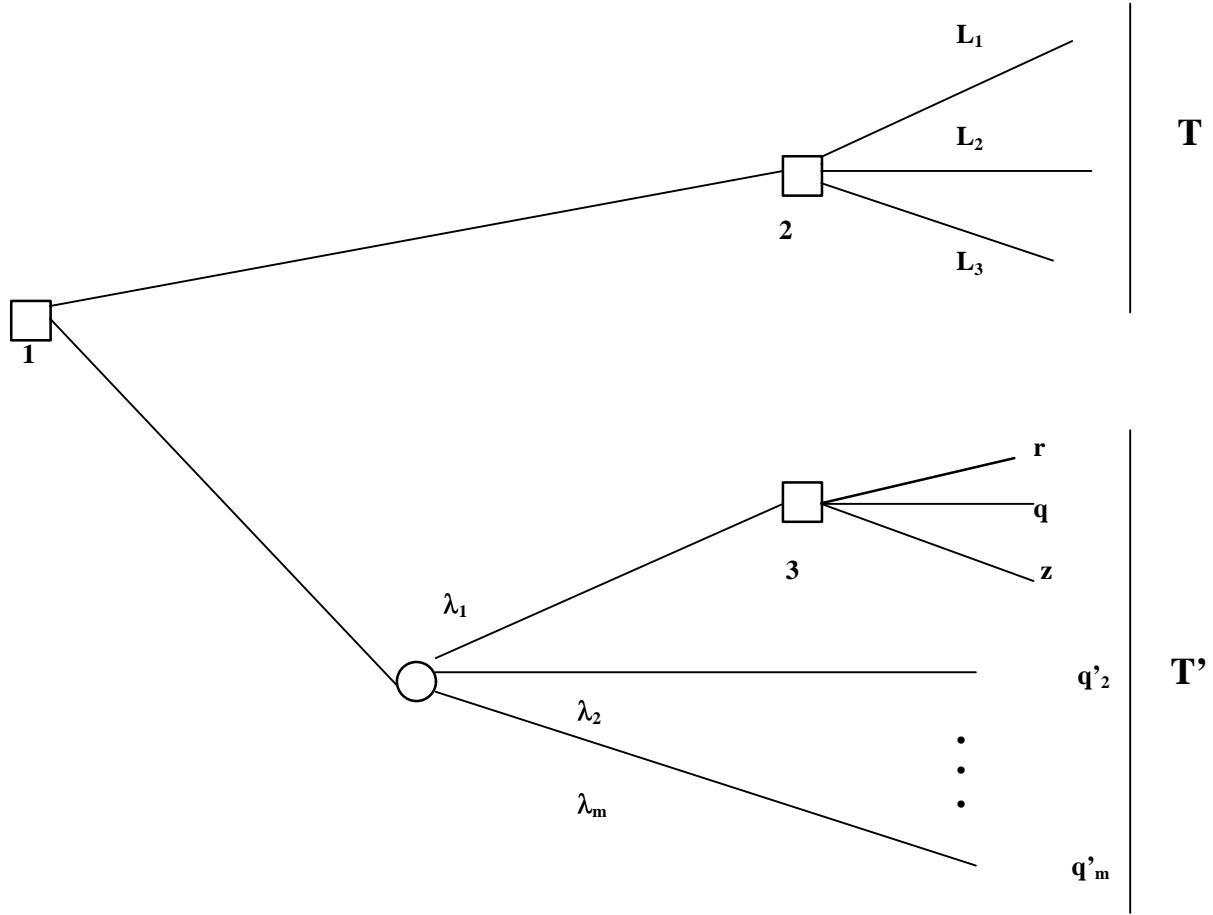
Over $\mathbb{P}3$, the possible preferences are :

Con guration 3.1. $L1 \succ_1 L3$, $L1 \succ_2 L3$, $r \succ_3 z$ or,

Con guration 3.2. $L3 \succ_1 L1$, $L3 \succ_2 L1$, $z \succ_3 r$.

Let us show that the preferences displayed over $\mathbb{P}1$, $\mathbb{P}2$, and $\mathbb{P}3$ when the DM is information averse over these sets, lead to the conclusion that DM is information averse over $\{L1, L2, L3\}$. There are $2 \times 2 \times 2 = 8$ cases. But 4 are logically impossible because they violate the decisiveness assumption of the choice functions. We will not enumerate all the 8 cases, let us give just two cases (one possible and one impossible).

Con guration 1.1 + Con guration 2.1 + Con guration 3.1 : $L1 \succ_1 L2$, $L1 \succ_2 L2$, $q \succ_3 r$ and $L3 \succ_1 L2$, $L3 \succ_2 L2$, $q \succ_3 z$ and $L1 \succ_1 L3$, $L1 \succ_2 L3$, $r \succ_3 z$. In the decision problem $\{L1, L2, L3\}$, the DM has the choice at decision node $\square 1$ between the following trees :

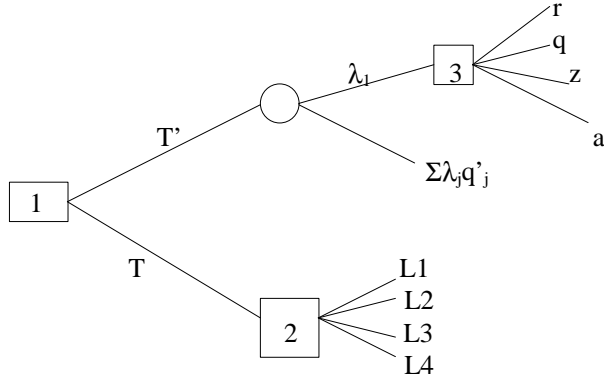


Since $q \succ_3 r$, $q \succ_3 z$ and $r \succ_3 z$, then at $\square 3$ the DM will choose lottery q . Then over decision tree T , lottery $L2$ will be chosen. Over decision tree T , since we have $L1 \succ_2 L2$, $L3 \succ_2 L2$, $L1 \succ_2 L3$, then lottery $L1$ will be chosen at decision node $\square 2$. Well at $\square 1$, we have $L1 \succ_1 L2$ then DM will prefer to choose over T in order to get $L1$. Thus he is information averse for the decision problem $\{L1, L2, L3\}$.

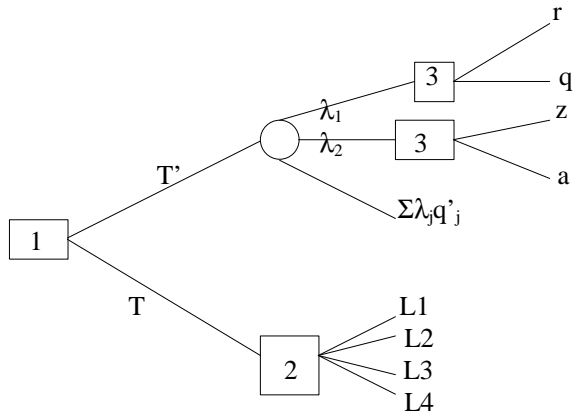
Con guration 1.1 + Con guration 2.2 + Con guration 3.1 is impossible because it violates the decisiveness hypothesis of the choice functions. Indeed $q \succ_3 r$, $r \succ_3 z$ and $z \succ_3 q$, leads to a cycle in the preference \succ_3 and to the conclusion that $C_3 \{q, r, z\} = \emptyset$.

If $k \geq 4$, then the lotteries can be of different shapes. For instance when $k = 4$ then two possible shapes are the following :

Either (shape 1) : $L1 = \lambda_1 r + \sum_{j=2}^m \lambda_j q'_j$, $L2 = \lambda_1 q + \sum_{j=2}^m \lambda_j q'_j$, $L3 = \lambda_1 z + \sum_{j=2}^m \lambda_j q'_j$, and $L4 = \lambda_1 a + \sum_{j=2}^m \lambda_j q'_j$, where r, q, a and z are pairwise different, r, q, a and z are $n-1$ stages lotteries if $L1, L2, L3$ and $L4$ are n stages lotteries.



Or (shape 2) : $L1 = \lambda_1 r + \lambda_2 z + \sum_{j=3}^m \lambda_j q'_j$, $L2 = \lambda_1 r + \lambda_1 a + \sum_{j=3}^m \lambda_j q'_j$, $L3 = \lambda_1 q + \lambda_1 z + \sum_{j=3}^m \lambda_j q'_j$, and $L4 = \lambda_1 q + \lambda_1 a + \sum_{j=3}^m \lambda_j q'_j$, where r, q, a and z are pairwise different, r, q, a and z are n-1 stages lotteries if L1, L2, L3 and L4 are n stages lotteries.



The two shapes lead to two different representations (see the above figures).

Generally speaking when $Card \mathbb{O}_i = k \geq 2$, the number of possible shapes is $\prod_{i=1}^l e_i$ where $k = \prod_{i=1}^l (k_i)^{e_i}$, the k_i are prime numbers and the e_i are strictly positive integers. Let

us take a shape and its associated representation (see the below figure). We will number without loss of generality the different decision nodes as indicated in the below figure.

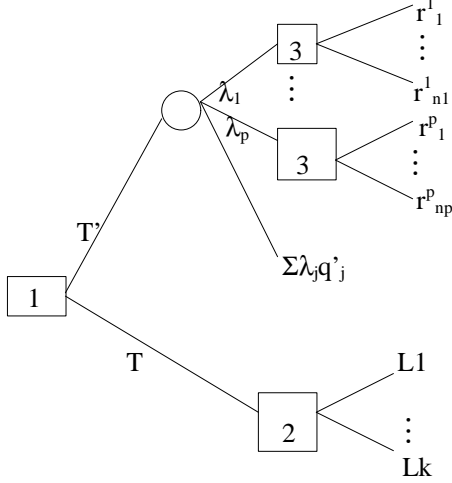
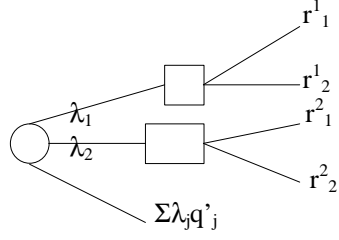


Figure PG

It is easy to see that the k lotteries of \mathbb{O}_i have the following shape : $L_s = \lambda_1 r_{i_1}^1 + \lambda_2 r_{i_2}^2 + \dots + \lambda_p r_{i_p}^p + \sum_{j=p+1}^m \lambda_j q'_j$ with $i_1 = 1$ to n_1 ; $i_2 = 1$ to n_2 ; , $i_p = 1$ to n_p ; and $s = i_1 \times i_2 \times \dots \times i_p$, $s = 1$ to k .

There are C_k^2 possible pairs of lotteries. But all these pairs are not a decision problem in the sense of definition 1, that is they are not associated with an equivalent class including some strategically equivalent decision trees. For instance : if we take $L = \lambda_1 r_1^1 + \lambda_2 r_1^2 + \lambda_3 r_1^3 + \dots + \lambda_p r_1^p + \sum_{j=p+1}^m \lambda_j q'_j$ and $L' = \lambda_1 r_2^1 + \lambda_2 r_2^2 + \lambda_3 r_1^3 + \dots + \lambda_p r_1^p + \sum_{j=p+1}^m \lambda_j q'_j$, $\mathbb{P} = \{L, L'\}$ is not associated with a class of strategically equivalent decision trees because otherwise \mathbb{P} should have included the following 4 lotteries L, L', L'', L''' where $L'' = \lambda_1 r_1^1 + \lambda_2 r_2^2 + \lambda_3 r_1^3 + \dots + \lambda_p r_1^p + \sum_{j=p+1}^m \lambda_j q'_j$ and $L''' = \lambda_1 r_2^1 + \lambda_2 r_1^2 + \lambda_3 r_1^3 + \dots + \lambda_p r_1^p + \sum_{j=p+1}^m \lambda_j q'_j$.



We will show that if we take the decision problems building by taking two elements from $\{L_1, L_2, \dots, L_k\}$ then if DM is information averse for these decision problems then he is information averse for the decision problem $\{\{L_1, L_2, \dots, L_k\}; C\}$.

Let $\mathbb{P} = \{L, L'\}$ be a decision problem with $L, L' \in \{L_1, L_2, \dots, L_k\}$ then L and L' are different other only one consequence.

If DM is information averse for the decision problem $\mathbb{P} = \{\lambda r + (1 - \lambda)q', \lambda q + (1 - \lambda)q'\}$, $\forall \lambda \in]0, 1[$, \forall lotteries r, q and q' then according to lemma 4, DM is information averse for the decision problem $\mathbb{P} = \left\{ \lambda r + \sum_{j=2}^m \lambda_j q'_j, \lambda q + \sum_{j=2}^m \lambda_j q'_j \right\}$, $\forall \lambda \in]0, 1[$, \forall lotteries r, q and q' . Therefore DM is information for the decision problem $\mathbb{P} = \{L, L'\}$, associated with a class of strategically equivalent decision trees and $L, L' \in \{L_1, L_2, \dots, L_k\}$.

If DM is information averse for any decision problem $\mathbb{P} = \{L, L'\}$ associated with a class of strategically equivalent decision trees and $L, L' \in \{L_1, L_2, \dots, L_k\}$ then lemma 1 gives us for any decision problem \mathbb{P} the possible configurations of preference at the different decision nodes 1, 2 and 3. We can induce (like in case $Card \mathbb{O}_i = 3$) the preferences over $\{L_1, L_2, \dots, L_k\}$ at nodes 1 and 2, and the preferences over $\{r^1_1, \dots, r^1_{n_1}, r^2_1, \dots, r^2_{n_2}, \dots, r^p_1, \dots, r^p_{n_p}\}$ at nodes 3. [See the above graph called Figure PG]

These preferences are not necessarily complete since some pairs of $\{L_1, L_2, \dots, L_k\}$ are not decision problems in the sense of definition 1.

Moreover some configurations of preferences at nodes 1, 2 and 3 lead to cyclical preferences. However we do not take such a preference into account in this analysis since we have assumed decisiveness of the choice functions (hypothesis H4).

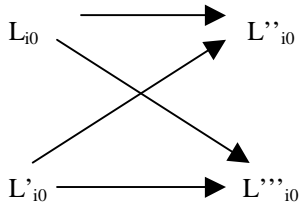
When the displayed preferences do not lead to a cycle then there is a selection (using the dual definition of rational choice if the exhibited strict preference is not complete) of a lottery $L_{i_0} \in \{L_1, L_2, \dots, L_k\}$ over T (node 2), of a lottery $L_{j_0} \in \{L_1, L_2, \dots, L_k\}$ over T' (node 3) and of a lottery $L_{p_0} \in \{L_1, L_2, \dots, L_k\}$ at node 1. We will show *from one part* that L_{i_0} and L_{j_0} are unique, and *from another part* that the lottery L_{p_0} selected at decision node 1 is the same as the lottery L_{i_0} selected at decision 2, and finally that $L_{p_0} \neq L_{j_0}$. This implies that at decision node 1, DM will prefer to choose over T in order to get L_{i_0} . Then he is information averse.

Let us show the unicity of L_{i_0} (we can show likewise the unicity of L_{j_0} using the same strategy of proof):

Suppose that two lotteries were selected : L_{i_0} and L'_{i_0} . Then necessarily $\{L_{i_0}, L'_{i_0}\}$ is not a decision problem in the sense of de nition 1. Otherwise there will exist a strict preference between L_{i_0} and L'_{i_0} contradicting the assumption that they were both selected.

However there exist two lotteries L''_{i_0} and L'''_{i_0} with L_{i_0} , L'_{i_0} , L''_{i_0} and L'''_{i_0} pairwise differents such that $\{L_{i_0}, L''_{i_0}\}$, $\{L_{i_0}, L'''_{i_0}\}$, $\{L'_{i_0}, L''_{i_0}\}$ and $\{L'_{i_0}, L'''_{i_0}\}$ are decision problems in the sense of de nition 1. Indeed let us, without loss of generality, set $L_{i_0} = \lambda_1 r_1^1 + \lambda_2 r_1^2 + \lambda_3 r_1^3 + \dots + \lambda_p r_1^p + \sum_{j=p+1}^m \lambda_j q'_j$ and $L'_{i_0} = \lambda_1 r_2^1 + \lambda_2 r_2^2 + \lambda_3 r_1^3 + \dots + \lambda_p r_1^p + \sum_{j=p+1}^m \lambda_j q'_j$. $\{L_{i_0}, L'_{i_0}\}$ is not a decision problem because the two lotteries are different over two states of nature. Let us take $L''_{i_0} = \lambda_1 r_1^1 + \lambda_2 r_2^2 + \lambda_3 r_1^3 + \dots + \lambda_p r_1^p + \sum_{j=p+1}^m \lambda_j q'_j$ and $L'''_{i_0} = \lambda_1 r_2^1 + \lambda_2 r_1^2 + \lambda_3 r_1^3 + \dots + \lambda_p r_1^p + \sum_{j=p+1}^m \lambda_j q'_j$. It is easy to check that $\{L_{i_0}, L''_{i_0}\}$, $\{L_{i_0}, L'''_{i_0}\}$, $\{L'_{i_0}, L''_{i_0}\}$ and $\{L'_{i_0}, L'''_{i_0}\}$ are decision problems.

Let us continue the proof. Since L_{i_0} and L'_{i_0} are both selected then we have : $L_{i_0} \succ_2 L''_{i_0}$, $L_{i_0} \succ_2 L'''_{i_0}$, $L'_{i_0} \succ_2 L''_{i_0}$, $L'_{i_0} \succ_2 L'''_{i_0}$. These preferences necessarily exist since $\{L_{i_0}, L''_{i_0}\}$, $\{L_{i_0}, L'''_{i_0}\}$, $\{L'_{i_0}, L''_{i_0}\}$ and $\{L'_{i_0}, L'''_{i_0}\}$ are decision problems.



Well according to lemma 1, at node 3 for the decision problem $\{L_{i_0}, L'''_{i_0}\}$, we have $r_2^1 \succ_3 r_1^1$ (because $L_{i_0} \succ_2 L'''_{i_0}$) and at node 3 for the decision problem $\{L'_{i_0}, L''_{i_0}\}$, we have $r_1^1 \succ_3 r_2^1$ (because $L'_{i_0} \succ_2 L''_{i_0}$). And that contradicts the asymmetry of \succ_3 .

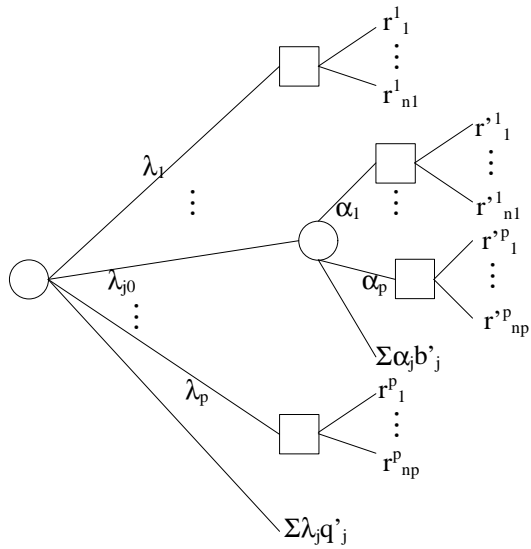
Let us complete the PART I proof by showing that $L_{p_0} \neq L_{j_0}$ and $L_{p_0} = L_{i_0}$.

Obviously, $L_{p_0} \neq L_{j_0}$ because according to lemma 1, preferences at decision nodes 3 and 1 do not coincide.

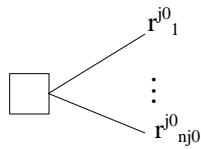
Obviously, $L_{p_0} = L_{i_0}$ because according to lemma 1, preferences at decision nodes 2 and 1 coincide.

PART II : *There is no lost of generality when restricting the analysis to C_1^* and C_2^* .*

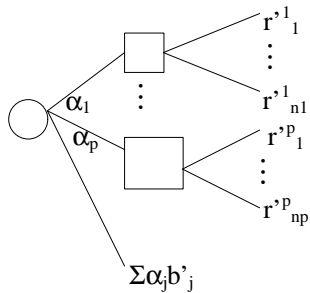
Let us remark that if the lotteries are n-stages in the sense de ned in PART I, then there are exactly n classes C_t^* . C_1^* includes the tree T described in **Figure PG** and C_2^* includes the tree T' described in gure PG. We want to show that $(**) \implies [\forall \mathcal{C}_i, \forall T \in C_t^*, \forall T' \in C_{t'}^*, t > t' \implies T P_{R_i} T']$. Let us rename by $T1$ the tree belonging to C_1^* and by $T2$ the tree belonging to C_2^* . Let T belongs to C_3^* then $I(T) = 2$. This tree T was built from $T2$ by the following way: over one j_0 , we have,



Let us call τ the following decision tree :



and let us call τ' the below decision tree :



τ and τ' are strategically equivalent. Moreover $I(\tau) = 0$ and $I(\tau') = 1$. τ and τ' belong to the class of strategically equivalent decision trees \mathfrak{C}' which is associated to the

following decision problem $\mathbb{P}' = \{r_1^{j0}, r_2^{j0}, \dots, r_{n_{j0}}^{j0}\}$. According to PART I, we have τ $P_{R'}$ τ' where $P_{R'}$ is the asymmetric part of R' the DM's preference relation over \mathcal{C}' . Let us now remind that $T2$ and T are:

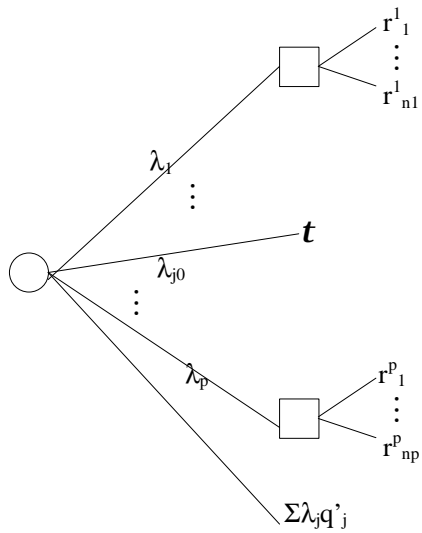


Figure T2

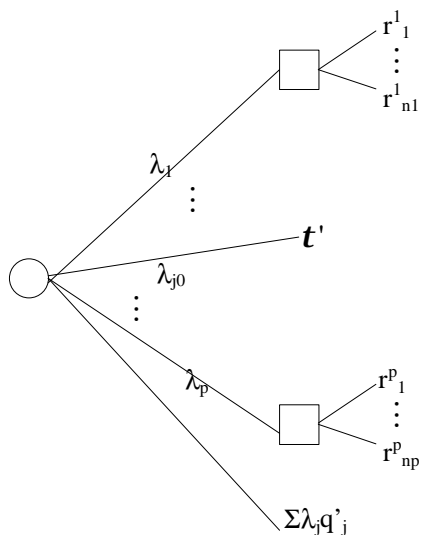


Figure T

Using H3, we have $\tau P_R \tau' \implies T_2 P_R T, \forall T \in C_3^*$. Likewise, one can show that $T P_R T', \forall T \in C_{t-1}^*, T' \in C_t^*, t = 2 \text{ to } n$. We finally use transitivity of P_R to get the required result : $T_1 P_R T_2 P_R \dots P_R T_n$.

■

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